Story Clue Hunt

Listen for the main idea and use story clues to predict an ending.

K.LF.28 "With prompting and support, use text clues to determine main ideas and make predictions about an ending in a literary text."

NAME _____ DATE _____

Teacher: this page is run aloud. The script and answers are on the guide page.

1 MAIN IDEA

a

helping	**hiding**	**drawing**

b

cleaning	**eating**	**playing**

2 WHAT NEXT?

a

wet	**down**	**torn**

b

eat	**hide**	**swim**

ANSWER KEY

Story Clue Hunt

KINDERGARTEN · K.LF.28

HOW TO RUN THIS PAGE

Read each short story and its choices aloud. Reread or ask, "What happened in the story?" as needed, and record any support separately from the student's circles.

Students never read directions on this sheet. Read each part's script aloud, then each prompt, giving think time before students mark.

PART 1 · MAIN IDEA

SAY "I will read two short stories. Listen for what each story is mostly about."

ROW	SAY	STUDENTS CIRCLE
a	Nia saw Ben drop his crayons. She picked them up. Then she looked with Ben until they found his lost pencil. The choices are helping, hiding, and drawing. What is this story mostly about? Circle one word.	**helping**
b	At the park, Leo ran to the slide. He slid down, then climbed up to slide again. He laughed each time. The choices are cleaning, eating, and playing. What is this story mostly about? Circle one word.	**playing**

PART 2 · WHAT NEXT?

SAY "Listen to each story. Use its clues to think about what will happen next."

ROW	SAY	STUDENTS CIRCLE
a	Pip's kite got stuck high in a tree. Pip could not reach it. A grown-up came with a long stick and reached toward the kite. The choices are wet, down, and torn. What will most likely happen to the kite? Circle one word.	**down**
b	A pup saw its food bowl was empty. It barked by the bowl. Its owner picked up a bag of dog food and opened it. The choices are eat, hide, and swim. What will the pup most likely do next? Circle one word.	**eat**

WHAT TO ACCEPT

Main ideas: helping, playing. Predictions: down, eat. If a student explains a different prediction, listen for a story clue, but score the circled choice against the key.