Maps in the Wind

Track feelings, choices, and story events.

CCSS.ELA-Literacy.RL.3.3 "Describe characters in a story (e.g., their traits, motivations, or feelings) and explain how their actions contribute to the sequence of events"

NAME _____ DATE _____

1 READ AND MARK

Read it twice

YOUR JOB Circle words that tell how Nia or Omar feels. Underline the actions they take, then number the main actions in order to show how their choices move the story forward.

The Park Fair

1. On Saturday, Nia carried a box of painted birdhouses to the park fair. She hoped to sell them and buy a new leash for her energetic puppy, Comet. At her table, she lined up the birdhouses by color and taped up a price sign. Her neighbor Omar hurried past, looking worried. The wind had blown his stack of paper maps across the grass.

2. Nia wanted to begin selling, but she noticed Omar chasing maps near the pond. She remembered how hard he had worked to draw the park paths. Nia asked a customer to watch her table for a moment. Then she ran after the maps with Omar. Together, they caught most of them under a bench, but one map floated toward the pond's edge.

3. Omar froze when he saw the last map near the water. Nia grabbed a long fallen branch and held it out. Omar carefully hooked the map's corner and pulled it back. He smiled with relief, then thanked Nia. Because Nia chose to help, Omar had maps for his visitors, and Nia returned to her table just as customers began to arrive.

2 ANSWER WITH EVIDENCE

Use the passage

1. What trait does Nia show when she sees Omar's maps blow away? Use one action from the story to support your answer.

2. What motivates Nia to help Omar instead of beginning to sell her birdhouses?

3. How do Omar's feelings change from the beginning to the end of the story? What action or words show his final feeling?

4. How does Nia's choice to help affect what happens next at the fair?

3 YOUR TURN

Your own words

Write a three-sentence mini-story about a character with a goal. Tell the character's trait or feeling and goal, describe an action the character takes, and explain how that action changes what happens next.

ANSWER KEY

Maps in the Wind

GRADE 3 · RL.3.3

PART 1 · READ AND MARK

Circle words that tell how Nia or Omar feels. Underline the actions they take, then number the main actions in order to show how their choices move the story forward. Accept any marking that follows this job and points at the right text.

PART 2 · ANSWERS

#	QUESTION	ANSWER
1	What trait does Nia show when she sees Omar's maps blow away? Use one action from the story to support your answer.	**Nia is helpful and caring. She asks a customer to watch her table and runs after the maps with Omar.**
2	What motivates Nia to help Omar instead of beginning to sell her birdhouses?	**She remembers how hard Omar worked to draw the park maps.**
3	How do Omar's feelings change from the beginning to the end of the story? What action or words show his final feeling?	**Omar changes from worried to relieved. He smiles with relief and thanks Nia.**
4	How does Nia's choice to help affect what happens next at the fair?	**Her choice helps Omar save his maps for visitors. Nia then gets back to her table when customers begin to arrive.**

PART 3 · YOUR TURN (SAMPLE ANSWER)

Maya was patient, and she wanted to help her little brother build a block tower. She showed him how to make a wide base instead of grabbing the blocks from him. Because Maya stayed calm, her brother tried again, and the tower stood tall.

Accept supported traits, motivations, feelings, and explanations of how an action leads to a later event. For Part 3, accept any original three-sentence story that includes a character, a trait or feeling, an action, and a clear result.