

Source Signal Shuffle

Compare sources, then make a defensible choice.

HIGH SCHOOL • SL.11-12.2

CCSS.ELA-Literacy.SL.11-12.2 "Integrate multiple sources of information presented in diverse formats and media (e.g., visually, quantitatively, orally) in order to make informed decisions and solve problems..."

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Use card facts and reasonable inferences.

2 Name a source before using its claim.

3 Play a card only after saying its starter.

4 Let each speaker finish.

HOW TO PLAY Teams of 3 or 4

1. Choose one Topic card and read its sources aloud.
2. Take different Role cards.
3. Shuffle enough Move card copies and deal four to each player.
4. Discuss. Use a starter naturally, then place that card in the middle.
5. When all cards are down, agree on a decision, strongest source, and key difference.

AFTER THE ROUND Check what you did

☐ I named evidence from more than one source.

☐ I judged a source's credibility or limit.

☐ I noted a conflict, gap, or difference.

☐ I used evidence to support a decision.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Later Start Student poll: 62 of 80 favor a 30-minute later start. Parent poll: 130 of 200 oppose it. A bus chart shows 6 added buses. In a principal interview, she says no local attendance study exists. What should the school recommend, and why?	Phone Free Classes A student council poll says 70 of 100 favor phone-free classes. An anonymous online poll says 85 of 100 oppose them. A graph shows phone referrals fell from 40 to 22 during a two-week pilot. Counselor audio says four students need medical alerts. What policy should the school adopt, and why?	Lunch Waste Plan A cafeteria audit table shows 120 pounds of food discarded daily. A survey says 38 of 50 students would choose smaller portions. Cashier records show only 12 chose smaller portions during a one-week trial. A food manager interview says compost pickup costs \$90 weekly. Which waste plan should the school try first, and why?

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Source Scout Make sure the group names each source and its format.	Trust Tester Ask who made each source, what it measures, and what it leaves out.	Gap Spotter Point out conflicts, missing information, or unequal samples.	Choice Builder State the group's decision and connect it to evidence.

MOVE CARDS · deal 4 to each player

MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
USE EVIDENCE "The ____ says ____."	USE EVIDENCE "The chart shows ____, which suggests ____."	EVALUATE SOURCE "I trust ____ more because ____."	EVALUATE SOURCE "A limit of this source is ____."
COMPARE DATA "These sources differ because ____."	MAKE DECISION "Based on the evidence, we should ____."		

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Run each round for 6 to 8 minutes, then have groups state their decision and source reasoning. Repeat Move card designs as needed so every player receives four cards. If participation is uneven, require each player to play one card before anyone plays a second.

WHAT A STRONG ROUND SOUNDS LIKE

Maya	The student council poll says 70 of 100 students favor phone-free classes.
Eli	The chart shows phone referrals fell from 40 to 22, which suggests fewer referrals during the pilot.
Noah	I trust the referral graph more because it uses school records, but a two-week pilot may not show a lasting effect.
Zoe	These sources differ because the student council poll favors the policy, while the anonymous poll opposes it.
Maya	Based on the evidence, we should use phone-free classes with medical exceptions and review more pilot data.

LISTEN FOR

- Names source type before making a claim
- Questions authorship, sample, timeframe, or purpose
- Explains a conflict or limitation precisely
- Makes a qualified decision tied to several sources

There are no right answers to the topic cards. Score the moves students make, not their opinions.