

Talk Move Match

Ask, answer, and add details as you talk.

GRADE 3 • SL.3.3

CCSS.ELA-Literacy.SL.3.3 "Ask and answer questions about information from a speaker, offering appropriate elaboration and detail."

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Let the speaker finish.

2 Ask about what someone said.

3 Answer with a clear detail.

4 Play a card only after you say its starter.

HOW TO PLAY Teams of 3 or 4

1. Form a group of 3 or 4. Put one Topic card faceup in the middle.
2. Each player takes a different Role card and reads the job.
3. Shuffle enough copied Move cards and deal 4 cards to each player.
4. Take turns sharing ideas, asking questions, and answering questions about the topic.
5. When you genuinely use a card's starter, play it in the middle. The round ends when every card is played.

AFTER THE ROUND Check what you did

☐ I asked a question about someone's idea.

☐ I answered a group member's question.

☐ I added a detail to explain an idea.

☐ I checked that I understood a speaker.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Rainy Recess Choose one quiet activity for a rainy recess. What materials, rules, and steps would make it work?	Playground Plan Plan a new playground game. What will players do, and how will everyone get a turn?	Helpful Job Choose a classroom job that helps everyone. What should the helper do, and why is the job needed?

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Question Scout Listen for questions that ask about a speaker's idea.	Detail Diver Listen for answers that include a reason, example, rule, material, or step.	Meaning Mapper Listen for someone who checks what a speaker means.	Turn Keeper Notice who has spoken and invite a quieter player to share.

MOVE CARDS · deal 4 to each player

MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
ASK MORE “Can you tell more about ____?”	ASK MORE “What happened after ____?”	CHECK MEANING “Do you mean that ____?”	CHECK MEANING “So, you are saying ____?”
ANSWER CLEARLY “My answer is ____ because ____.”	ANSWER CLEARLY “I think ____ would work because ____.”	ADD DETAIL “One detail I heard was ____.”	ADD DETAIL “I want to add that ____.”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Use one Topic card per round and copy the Move cards so each player receives four. There are no fixed topic answers, listen for questions and answers that connect to what another student said; use the Turn Keeper role to invite students who have not yet spoken.

WHAT A STRONG ROUND SOUNDS LIKE

Ava	My answer is drawing time for Rainy Recess because everyone can draw quietly.
Noah	Can you tell more about how students can share the crayons?
Ava	I think students could take turns using crayons because we could put a crayon box on each table.
Mia	So, you are saying each table shares one crayon box?
Noah	One detail I heard was that students take turns with crayons.

LISTEN FOR

- Questions connected to a speaker's exact idea
- Answers that clearly respond to a question
- Details such as reasons, materials, rules, examples, or steps
- Restating a speaker's meaning to check understanding

There are no right answers to the topic cards. Score the moves students make, not their opinions.