

Talk Move Challenge

Use your role and move cards to guide a fair discussion.

GRADE 5 • SL.5.1b

CCSS.ELA-Literacy.SL.5.1b "Follow agreed-upon rules for discussions and carry out assigned roles."

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Speak one at a time.

2 Listen until the speaker finishes.

3 Do your ROLE job all round.

4 Play a MOVE card only when it fits.

HOW TO PLAY Teams of 3 or 4

1. Choose a TOPIC card and read the question aloud.
2. Each player takes one different ROLE card.
3. Use two copies of the MOVE cards, shuffle them, and deal four cards to each player.
4. Talk about the topic. When a starter fits, say it and place that card in the middle.
5. Keep talking until every player has played four cards. Then complete the reflection.

AFTER THE ROUND Check what you did

☐ I followed our agreed-upon discussion rules.

☐ I did my assigned ROLE job.

☐ I used my MOVE cards when they fit the talk.

☐ I helped make space for every group member.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Fair Recess Rule Choose one rule that would make recess fairer for everyone. Explain why it would help.	Helpful Group Work Choose one rule that would help classmates work well in groups. Explain how it would help.	Class Job Choice Choose one classroom job that students should take turns doing. Explain why.

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Rule Keeper Listen for the agreed-upon rules and calmly point out a rule the group needs to use.	Turn Tracker Notice who has spoken and help the group make sure each person gets a turn.	Task Guide Keep the group focused on the TOPIC question and name what still needs to be decided.	Card Coach Watch for players to use a MOVE starter before they play a card.

MOVE CARDS · deal 4 to each player

MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
INVITE IN “I want to hear from ____.”	INVITE IN “____, what do you think about this?”	BUILD ON “I can add to ____'s idea by saying ____.”	BUILD ON “I agree with ____ because ____.”
ASK CLEARLY “Can you explain what you mean by ____?”	NAME A RULE “Our rule says ____, so we should ____.”	SHARE TURNS “____ has not spoken yet. What do you think?”	CHECK TASK “To answer the question, we still need to decide ____.”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

For each round, assign different roles and use two copies of the eight MOVE cards so every player receives four cards. If participation is uneven, have the Turn Tracker name a student who has not spoken and pause card play until that student has a chance to respond.

WHAT A STRONG ROUND SOUNDS LIKE

Mia	I want to hear from Jordan.
Jordan	I can add to Mia's idea by saying a rule about taking turns could help at recess.
Ava	Can you explain what you mean by taking turns?
Jordan	Our rule says one person speaks at a time, so I will finish and then Ava can speak.
Mia	To answer the question, we still need to decide which rule would help everyone.

LISTEN FOR

- Students use a starter before placing a card down.
- Students refer to a discussion rule when the group needs it.
- Role holders guide turns, focus, rules, or card use.
- Students invite quieter group members into the discussion.

There are no right answers to the topic cards. Score the moves students make, not their opinions.