

Speak and Stack

Build a clear group presentation, one move at a time.

GRADE 5 • SL.5.4

CCSS.ELA-Literacy.SL.5.4 "Report on a topic or text or present an opinion, sequencing ideas logically and using appropriate facts and relevant, descriptive details to support main ideas or themes; speak clearly at an understandable pace."

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Use your role job during the round.

2 Speak clearly and not too fast.

3 Listen until the speaker finishes.

4 Play a card only after you say its starter aloud.

HOW TO PLAY Teams of 3 or 4

1. Choose one TOPIC card and read the question together.
2. Each player takes one ROLE card.
3. Copy the MOVE cards as needed, shuffle them, and deal 4 cards to each player.
4. Build one short group presentation by taking turns and using your card starters.
5. Put each used card in the middle. End the round when every player has played all 4 cards, then complete the reflection.

AFTER THE ROUND Check what you did

☐ I stated a clear main idea.

☐ I put ideas in a logical order.

☐ I used facts or details that fit our topic.

☐ I spoke clearly at an understandable pace.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Recess Choices What one change would make recess better for students? Prepare a short presentation that recommends your change.	Morning Start What one change could help your class begin the day more smoothly? Prepare a short presentation that explains your idea.	Reading Space What would make your classroom reading space more useful? Prepare a short presentation that supports your recommendation.

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Order Keeper Help the group put ideas in a first, next, and last order.	Fact Finder Listen for facts the group has observed and check that each fact fits the main idea.	Detail Scout Ask the group to add details that help listeners picture or understand the idea.	Voice Coach Listen for clear words and a steady, understandable speaking speed.

MOVE CARDS · deal 4 to each player

MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
STATE OPINION “I think we should ____ because ____.”	STATE OPINION “Our main idea is that ____.”	SHARE FACT “A fact we noticed is that ____.”	SHARE FACT “We know this because ____.”
ADD DETAIL “For example, ____.”	ADD DETAIL “One detail listeners can picture is ____.”	SHOW ORDER “First, ____; next, ____; last, ____.”	LINK IDEAS “This supports our main idea because ____.”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Run one round with each topic card, rotating role cards between rounds. Accept facts students can verify from shared school experience, and redirect unsupported claims into opinions or plans. If participation is uneven, give the quietest student the first turn and have the Voice Coach track whose turn is next.

WHAT A STRONG ROUND SOUNDS LIKE

Mia	I think we should create a quiet game area at recess because students need more than one kind of activity.
Noah	A fact we noticed is that students sometimes wait for a turn at the swings.
Ava	One detail listeners can picture is a small space with sidewalk chalk, cards, and four-square lines.
Liam	First, we would ask students which quiet games they like; next, we would choose a space; last, we would make a schedule.
Mia	This supports our main idea because students could choose an active game or a calm game at recess.

LISTEN FOR

- A focused main idea or recommendation
- Facts based on shared, observable experience
- Relevant examples and descriptive details
- Ideas connected in a clear order and spoken clearly

There are no right answers to the topic cards. Score the moves students make, not their opinions.