

Talk It Forward

Build ideas, ask questions, and make your thinking clear.

GRADE 7 • SL.7.1

CCSS.ELA-Literacy.SL.7.1 "Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 7 topics, texts, and issues, building on others' ideas and expressing their own clearly."

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Listen without interrupting.

2 Use your own words, not just a card.

3 Play a card only after you use its starter naturally.

4 Make room for every voice.

HOW TO PLAY Teams of 3 or 4

1. Put one Topic card where everyone can see it.
2. Choose one Role card each. In a group of three, leave one role out.
3. Mix two copies of the Move card set and deal four Move cards to each player.
4. Take turns sharing, responding, and using a Move card starter when it fits the discussion.
5. Put each used Move card in the middle. The round ends when every dealt card is played.

AFTER THE ROUND Check what you did

☐ I listened closely before I responded.

☐ I built on or questioned another person's idea.

☐ I stated my own idea and gave a reason.

☐ I helped include every group member.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Weekend Homework What weekend homework plan would be fair and helpful for seventh graders?	Lunch Phone Rules What phone rules at lunch would help students connect while still allowing needed contact with family?	School Event Choice What kind of school event would help more students feel included, and why?

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Link Builder Watch for connected ideas and point out an idea the group can build on.	Question Scout Listen for unclear ideas and ask a question when more detail would help.	Voice Keeper Notice who has not spoken and invite that person into the discussion.	Summary Snapper Briefly restate the group's ideas before the group chooses its next step.

MOVE CARDS · deal 4 to each player

MOVE CARD STATE IDEA “I think ____ because ____.”	MOVE CARD SHARE VIEW “My view is ____ because ____.”	MOVE CARD ASK MORE “Can you explain what you mean by ____?”	MOVE CARD CLARIFY MEANING “When you say ____, do you mean ____?”
MOVE CARD BUILD ON “I want to add to ____ because ____.”	MOVE CARD ADD REASON “Another reason for ____ is ____.”	MOVE CARD DIFFERENT VIEW “I see it differently because ____.”	MOVE CARD INVITE VOICE “What do you think about ____, ____?”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Print two copies of the eight Move cards for each group so every student can receive four cards. Run a new round with a different topic after students reflect. If one student dominates, have the Voice Keeper invite a quieter member before the next card is played.

WHAT A STRONG ROUND SOUNDS LIKE

Maya	I think teachers should avoid new weekend homework because students need time for family plans and rest.
Jordan	Can you explain what you mean by new weekend homework?
Maya	My view is that it means work assigned on Friday for Monday, because that work can take over students' planned time.
Aaliyah	I want to add to Maya's idea because some students have sports, jobs, or family duties on weekends.
Diego	I see it differently because a short reading assignment can help us stay ready for Monday.

LISTEN FOR

- Students refer to a classmate's specific idea before adding their own.
- Students ask follow-up questions that make an idea clearer.
- Students state a clear opinion and support it with a reason.
- Students respectfully offer a different view and invite quieter members to speak.

There are no right answers to the topic cards. Score the moves students make, not their opinions.