

Visual Claim Rally

Build a clear claim with evidence and a strong visual.

GRADE 8 • SL.8.5

CCSS.ELA-Literacy.SL.8.5 "Integrate multimedia and visual displays into presentations to clarify information, strengthen claims and evidence, and add interest."

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Speak when a Move card fits your idea.

2 Use examples, counts, or quick polls your group can explain.

3 Tell how a visual or multimedia choice helps the audience.

4 Listen, then connect your idea to the group plan.

HOW TO PLAY Teams of 3 or 4

1. Choose one Topic card and read the question aloud.
2. Each player takes one Role card. Deal four Move cards to each player from enough printed card sets.
3. Plan a short presentation answer with a claim, evidence, and a visual or multimedia choice.
4. Take turns speaking. When you genuinely use a Move card starter, place that card in the middle.
5. End the round when all cards in players' hands are in the middle. Then check the reflection statements.

AFTER THE ROUND Check what you did

☐ I made or helped refine a clear claim.

☐ I used evidence that matched our claim.

☐ I explained how a visual or multimedia choice clarified information.

☐ I checked that our display would be clear, useful, and interesting.


TOPIC CARDS · pick one per round

TOPIC	TOPIC	TOPIC
Class Phone Plan What phone routine should students use during class, and what visual or multimedia element would best clarify and support your recommendation?	Lunch Waste Fix Which lunch habit should eighth graders adopt to reduce cafeteria waste, and what visual or multimedia element would best clarify and support your recommendation?	Homework System What homework-tracking routine should eighth graders use, and what visual or multimedia element would best clarify and support your recommendation?

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Claim Coach Watch for a direct answer to the topic question and help the group keep its claim specific.	Evidence Tracker Ask what experience, count, poll, or example supports the group's claim.	Visual Scout Help the group choose a visual or multimedia element that matches the information.	Audience Lens Check that the planned display is clear, useful, and interesting for an audience.

MOVE CARDS · deal 4 to each player

MOVE CARD STATE CLAIM “Our presentation should claim that ____.”	MOVE CARD STATE CLAIM “I recommend ____ because ____.”	MOVE CARD ADD EVIDENCE “Our experience suggests that ____.”	MOVE CARD ADD EVIDENCE “Evidence from a quick poll or count is ____.”
MOVE CARD CHOOSE VISUAL “A ____ would clarify our point because ____.”	MOVE CARD CHOOSE VISUAL “This visual supports our claim by showing ____.”	MOVE CARD CHECK DESIGN “To make the display easy to read, we should ____.”	MOVE CARD ADD INTEREST “To add interest and stay focused, we could ____.”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Print enough duplicate Move card sets for every player to receive four cards. For groups of three, set aside one Role card. During rounds, require students who have spoken less to take the next fitting turn, while keeping each Move card connected to the group's actual presentation plan.

WHAT A STRONG ROUND SOUNDS LIKE

Maya	Our presentation should claim that students should place phones in a numbered pocket holder at the start of class and pick them up when class ends.
Noah	Evidence from a quick poll or count is that 9 of 12 eighth graders said they would focus better if phones were stored during class, while 3 said they would not.
Ava	A bar graph would clarify our point because it can compare the 9 students who expected better focus with the 3 who did not.
Luis	This visual supports our claim by showing that most students connect stored phones with better focus, which supports using the pocket holder routine.
Maya	To make the display easy to read, we should label both bars with the number of students and use a title about focus during class.

LISTEN FOR

- A specific claim that answers the topic question
- Evidence with a named source, example, count, or poll result
- A clear explanation of how the visual supports the exact claim
- Design choices that improve readability and audience interest

There are no right answers to the topic cards. Score the moves students make, not their opinions.