

Talk It Together

Build a plan by sharing, listening, and improving ideas.

GRADE 4 • 4.P.CP.1.c

4.P.CP.1.c "Contribute to discussions and shared projects by offering ideas, listening to the ideas of others, and providing feedback. (I/C)"

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Use a card only after you say it aloud.

2 Listen without talking over a speaker.

3 Talk about the group plan, not a person.

4 Make sure each player gets a turn.

HOW TO PLAY Teams of 3 or 4

1. Choose one Topic card and read the task together.
2. Each player takes one Role card.
3. Shuffle two copies of the Move cards. Deal four cards to each player.
4. Build one group plan. Say a starter naturally, then place that card in the middle.
5. Keep listening and responding until everyone has played all four cards. Then check the reflection.

AFTER THE ROUND Check what you did

☐ I offered an idea for our group plan.

☐ I showed that I heard someone else's idea.

☐ I gave kind feedback that helped our plan.

☐ I helped my group finish a shared plan.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Recess Game Create a plan for a new recess game that everyone can join.	Reading Nook Plan a reading nook for the classroom. Choose three items it needs and where they should go.	Kindness Week Plan one kindness week activity that your class could do in ten minutes.

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Idea Spark Make sure the group has more than one idea before choosing a plan.	Listener Lens Notice one idea you hear and check that you understood it.	Feedback Friend Give kind feedback that names one helpful part or one change.	Plan Keeper Help the group agree on its final plan and say the plan aloud.

MOVE CARDS · deal 4 to each player

MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
SHARE IDEA “I think we should ____.”	SHARE IDEA “One idea is to ____.”	LISTEN BACK “I heard you say ____.”	LISTEN BACK “So you mean ____, right?”
MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
BUILD ON “I want to add to that idea by ____.”	GIVE FEEDBACK “I like ____ because ____.”	GIVE FEEDBACK “One change could be ____.”	INVITE IDEAS “What do you think about ____?”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

For the model exchange, use the Recess Game card. The lines show Share Idea, Listen Back, Build On, Give Feedback, and Invite Ideas. In each round, deal four cards per student from two copied sets and continue until all dealt cards are in the middle. If participation is uneven, pause, name whose idea has not been heard, and ask that student to respond with a card before the group continues.

WHAT A STRONG ROUND SOUNDS LIKE

Mia	I think we should play Shadow Tag with a walking-only safe zone.
Noah	I heard you say that people need a safe place to walk.
Ava	I want to add to that idea by putting cones around the safe zone.
Leo	I like using cones because everyone can see the safe zone.
Mia	What do you think about making the tagger count to ten before chasing?

LISTEN FOR

- An accurate restatement of another student's idea
- Ideas that build on, question, or improve another idea
- Feedback with a specific reason or useful change
- A group decision that includes ideas from more than one student

There are no right answers to the topic cards. Score the moves students make, not their opinions.