

Ready Set Talk

Prepare an idea, then help your group make a plan.

GRADE 5 • 5.P.CP.1.a

5.P.CP.1.a "Arrive to group discussions and collaborative meetings prepared to be an active participant in the work. (I/C)"

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Come with one idea about the topic.

2 Use each starter in a real way.

3 Listen before you add your next thought.

4 Make space for every player to speak.

HOW TO PLAY Teams of 3 or 4

1. Read the Topic Card, then silently prepare one idea and one reason.
2. Each player takes a different Role Card and gets four Move Cards from a shuffled pile, using repeated cards if needed.
3. Take turns speaking. When you use a starter naturally, place that Move Card in the middle.
4. Keep listening, building, asking, and deciding until your group completes the topic task.
5. End when every dealt Move Card is in the middle, then check the reflection statements.

AFTER THE ROUND Check what you did

☐ I arrived with an idea ready to share.

☐ I used my Move Cards when they fit our talk.

☐ I listened and added to someone else's idea.

☐ I helped my group finish the whole task.



TOPIC CARDS · pick one per round

TOPIC	TOPIC	TOPIC
Rainy Recess Choose one indoor recess activity. Make three rules that help everyone join and stay safe.	Welcome Plan Choose one way to welcome a new student. List three actions classmates can take.	Clean School Choose one area of the school to clean. Make three safe steps for the cleanup.

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Ready Ranger Make sure each player shares an idea they prepared before the group makes a choice.	Voice Scout Notice who has not spoken and invite that player to share a thought.	Card Coach Check that a player says the sentence starter before placing a Move Card in the middle.	Goal Guard Track the topic task and make sure the group finishes every part of it.

MOVE CARDS · deal 4 to each player

MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
SHARE IDEA “I came ready with the idea that ____.”	SHARE IDEA “Before we started, I thought we could ____.”	BUILD ON “I want to add ____ to that idea.”	BUILD ON “That makes me think we should also ____.”
MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
ASK INPUT “What do you think about ____?”	ASK INPUT “Can you explain why ____?”	DECIDE TOGETHER “Our group should choose ____ because ____.”	DECIDE TOGETHER “Let’s make sure our plan includes ____.”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Give groups one Topic Card per round and enough repeated Move Cards for each player to receive four. Listen for genuine use of the starters, not just reading cards aloud. If participation is uneven, have the Voice Scout invite a quieter player before anyone takes another turn.

WHAT A STRONG ROUND SOUNDS LIKE

Maya	I came ready with the idea that we choose board games for indoor recess.
Noah	I want to add a rule that everyone asks before joining a game.
Lila	That makes me think we should also use the game pieces carefully.
Omar	Let's make sure our plan includes returning every game to its box.
Maya	Our group should choose board games because they work indoors and give everyone a chance to play.

LISTEN FOR

- Prepared ideas shared near the start of the round
- Students connecting new thoughts to earlier ideas
- Questions that invite another player into the work
- A group decision that completes every part of the topic task

There are no right answers to the topic cards. Score the moves students make, not their opinions.