

Idea Source Swap

Turn memories, texts, and talk into writing ideas.

GRADE 8 • 8.P.EICC.4.c

8.P.EICC.4.c "Generate ideas for content by assessing prior knowledge, gathering information from texts, and engaging in discussions with others. (C)"

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Use a move card only for a real thought.

2 Name the source when you mention a text.

3 Ask, listen, and build on ideas.

4 Do not make up facts or sources.

HOW TO PLAY Teams of 3 or 4

1. Read the Topic card and name what your group must generate.
2. Each player chooses one Role card.
3. Shuffle enough copies of the Move deck and deal four cards to each player.
4. Take turns talking. When you use a starter for a real idea, source, question, or connection, place that card in the middle.
5. Continue until every dealt card is in the middle, then complete the reflection.

AFTER THE ROUND Check what you did

☐ I shared a relevant thing I already knew.

☐ I used or named information from a text I had seen.

☐ I asked about or built on another person's idea.

☐ I helped create an idea or supporting detail for the task.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Better Lunch Period What ideas and details could your group generate for a proposal to improve lunch time, using what you know, texts you have seen, and discussion?	New Student Guide What ideas and details could your group generate for a guide that helps new eighth graders succeed, using what you know, texts you have seen, and discussion?	Less Waste Plan What ideas and details could your group generate for a plan to reduce waste at school, using what you know, texts you have seen, and discussion?

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Knowledge Scout Listen for experiences or facts the group already knows, and ask speakers how they know.	Source Sleuth Listen for information from texts, signs, posts, books, or websites, and ask speakers to name the source.	Talk Bridge Listen for ideas that connect, and ask a group member to explain the connection.	Content Coach Keep the group focused on ideas and details that answer the Topic card question.

MOVE CARDS · deal 4 to each player

MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
RECALL KNOWLEDGE “I already know ____ because ____.”	RECALL KNOWLEDGE “From my experience, ____.”	GATHER TEXT “A text I remember, ____, says ____.”	GATHER TEXT “I could check ____ to find out ____.”
DISCUSS IDEA “What do you think about ____?”	DISCUSS IDEA “Building on what you said, ____.”	SHAPE CONTENT “One idea we could include is ____.”	SHAPE CONTENT “A detail that could support it is ____.”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Print enough copies of the eight-card Move deck so every player receives four cards, then run one round for each Topic card. With three players, leave out one Role card and use it in the next round. If participation is uneven, give the next turn to a player who has spoken less and have the Talk Bridge ask that player a question.

WHAT A STRONG ROUND SOUNDS LIKE

Maya	From my experience, students sometimes wait in a long lunch line.
Leo	A text I remember, the cafeteria schedule, says when each grade eats lunch.
Ava	What do you think about asking school leaders to test a second lunch line?
Maya	Building on what you said, a second line could help students get seated sooner.
Leo	One idea we could include is a one-week trial of a second lunch line.

LISTEN FOR

- "From my experience ..." followed by a relevant detail
- "A text I remember ..." with a named source
- "What do you think ...?" followed by a response that extends the idea
- "One idea we could include ..." connected to the topic task

There are no right answers to the topic cards. Score the moves students make, not their opinions.