

Talk It Forward

Build a shared plan through ideas, listening, and feedback.

GRADE 9 • 9.P.CP.1.c

9.P.CP.1.c "Contribute to discussions and shared projects by offering ideas, listening to the ideas of others, and providing feedback. (I/C)"

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Speak one at a time.

2 Listen before you respond.

3 Use a card only when you say its starter.

4 Give feedback about ideas, not people.

HOW TO PLAY Teams of 3 or 4

1. Form a group of 3 or 4 and choose one Topic Card.
2. Each player takes one Role Card.
3. Use enough copies of the Move Cards to deal 4 cards to each player. Set extra cards aside.
4. Discuss the topic. When you genuinely use a card's sentence starter, place that card in the middle.
5. Keep building one shared response until every player has played all 4 cards.

AFTER THE ROUND Check what you did

☐ I offered an idea that helped the group.

☐ I listened and responded to a classmate's idea.

☐ I gave feedback about an idea.

☐ I helped the group create a shared plan.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Welcome Week Plan Design a welcome-week activity for new ninth graders. Choose three parts of the activity and explain why they belong together.	Phone Break Plan Create a fair plan for phone-free time during class that supports learning and reasonable student needs.	Study Space Fix Create a three-part plan to make the library a better study space after school. Decide on priorities and explain why.

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Idea Scout Notice when the group needs a new option, and offer one when it fits.	Listening Lens Notice ideas that need clarification, and ask about them.	Feedback Builder Give feedback that names a strength or suggests a useful change.	Plan Keeper Help the group connect its ideas into one clear response.

MOVE CARDS · deal 4 to each player

MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
OFFER AN IDEA “I think our group should ____ because ____.”	OFFER AN IDEA “One possible plan is to ____.”	BUILD ON “I want to build on ____ by ____.”	BUILD ON “____ makes me think we could also ____.”
MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
ASK FOR DETAILS “Can you say more about ____?”	ASK FOR DETAILS “How would ____ work?”	GIVE FEEDBACK “A strength of ____ is ____.”	GIVE FEEDBACK “One change that could make ____ stronger is ____.”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Give each group one Topic Card, one Role Card per student, and enough duplicate Move Cards for four cards per student. Run a new round with a different topic and rotate roles. For uneven participation, ask students to wait until every group member has played one card before anyone plays a second card.

WHAT A STRONG ROUND SOUNDS LIKE

Ava	I think our group should create quiet zones because some students need fewer distractions after school.
Malik	Can you say more about how students would use the quiet zones?
Jo	I want to build on quiet zones by adding a sign-up system for limited seats.
Ava	A strength of adding a sign-up system is that more students could have a chance to use the space.
Malik	One change that could make the sign-up idea stronger is to let students reserve only one 30-minute block at a time.

LISTEN FOR

- builds on a named classmate idea
- asks for clarification before responding
- names a specific strength in an idea
- suggests a practical change connected to the group goal

There are no right answers to the topic cards. Score the moves students make, not their opinions.