

Message Makers

Students notice how word choice changes a message's purpose and feeling.

K.P.AC.3.a "Explore and create texts in various modes and genres, developing and applying knowledge of how specific features impact meaning, tone, style, purpose, and audience. (I/C)"

NAME _____

DATE _____

Teacher: this page is run aloud. The script and answers are on the guide page.

1 PICK A WORD _____

a	HELLO	STOP	HELP
b	PLEASE	STOP	NOW

2 MAKE TEXTS _____

HELLO
STOP

HOW TO RUN THIS PAGE

Read each choice aloud before students mark it. Students notice that word choices can make a message feel friendly, polite, or strong, then create two kinds of messages by tracing words chosen for a purpose.

Students never read directions on this sheet. Read each part's script aloud, then each prompt, giving think time before students mark.

PART 1 • PICK A WORD

SAY “Can you listen as I read the words in each row? Which word fits the kind of message I ask about?”

ROW	SAY	STUDENTS CIRCLE
a	Here are HELLO, STOP, and HELP. Which word would begin a friendly greeting? Circle it.	HELLO
b	Here are PLEASE, STOP, and NOW. Which word makes a request sound polite? Circle it.	PLEASE

PART 2 • MAKE TEXTS

SAY “Can you trace the gray word in the first box to make a friendly greeting? Can you trace the gray word in the second box to make a strong warning?”

- Box 1: **HELLO**
- Box 2: **STOP**

WHAT TO ACCEPT

Part 1 answers are HELLO, then PLEASE. For Part 2, accept a complete traced word and close letter formations when the intended letter sequence is clear.