LESSON MAKER PRO

Claim Card Detectives

Find the claim. Check the evidence.

GRADE 4 · 4.CC.7

4.CC.7 "Recognize claims in print, image, and multimedia and identify evidence used to support these claims."

NAME _____ DATE _____

OUR GROUND RULES Read together first

1. Point to words, pictures, or sounds you actually notice.
2. Do not make up evidence.
3. Listen without interrupting.
4. It is fine to agree, disagree, or keep your view.

HOW TO PLAY Teams of 3 or 4

1. Choose one TOPIC card for your group.
2. With four players, each take one ROLE card. With three, take the first three roles and all share the Source Spotter job.
3. Make two copies of each MOVE card. Shuffle all 16 cards and deal four to each player.
4. Set an 8-minute timer. Make the sign, picture, or ad on your TOPIC card. Discuss its claim and evidence. Play a MOVE card when you use its starter.
5. Stop when the timer ends, even if cards are left. Check the reflection statements.

AFTER THE ROUND Check what you did

- [ ] I named a claim in a sign, picture, or ad.
- [ ] I pointed to evidence I could see or hear.
- [ ] I explained what the evidence did or did not show.
- [ ] I described our views honestly, even if no one changed their mind.

Cut along the dashed lines

TOPIC CARDS · pick one per round

TOPIC

Recess Cleanup Sign

Make a short paper sign claiming one way to make recess cleanup easier. What real observation, if any, supports its claim?

TOPIC

Lineup Picture

Draw a quick picture that makes a claim about a way to line up. Which pictured details support the claim, and what can the picture not show?

TOPIC

Indoor Game Ad

Make a 10-second ad with a drawing and spoken words about an indoor recess game. What does the ad claim, and which seen or heard details support it?

ROLE CARDS · one per player

ROLE

Claim Catcher

Watch for what the sign, picture, or ad wants people to believe.

ROLE

Detail Detective

Find exact words, sights, or sounds offered as evidence.

ROLE

Fair Summarizer

Say where the group stands, including any agreement or differences.

ROLE

Source Spotter

Notice whether evidence comes from print, a picture, spoken words, or more than one of these.

MOVE CARDS · deal 4 to each player

MOVE CARD

CATCH CLAIM

"The claim in this is ____."

MOVE CARD

RESTATE CLAIM

"This asks us to believe ____."

MOVE CARD

FIND DETAIL

"One detail offered as evidence is ____."

MOVE CARD

NAME SOURCE

"In the words, picture, or sounds, I notice ____."

MOVE CARD

CONNECT EVIDENCE

"That detail supports the claim because ____."

MOVE CARD

CHECK EVIDENCE

"I am not sure ____ proves the claim because ____."

MOVE CARD

SPOT A GAP

"To check this claim, we would also need ____."

MOVE CARD

SUM UP

"Here is where we stand: ____."

Cards last longer on thick paper.

Claim Card Detectives

RUNNING THE ROUNDS

Run another 8-minute round with a different topic when time allows, so groups work with print, an image, and a picture-and-voice ad. If participation is uneven, invite a quieter player to share a detail they noticed, but do not require every player to use all four cards.

WHAT A STRONG ROUND SOUNDS LIKE

Ava	The claim in this is that a ball bin makes recess cleanup faster.
Ben	In the words, picture, or sounds, I notice the sign says, "Yesterday, we put away the balls in two minutes using a bin."
Cora	That detail supports the claim because it tells us how long one cleanup with the bin took.
Drew	I am not sure two minutes proves the claim because we do not know how long cleanup takes without a bin.
Ava	Here is where we stand: we agree the sign gives one cleanup time, but we still need a time without the bin to check its claim.

LISTEN FOR

- Names what the source asks its audience to believe
- Points to exact words, pictured details, or sounds used as evidence
- Explains what the evidence supports and what it cannot show
- Summarizes agreement or unresolved views without inventing a change of mind

There are no right answers to the topic cards. Score the moves students make, not their opinions.