LESSON MAKER PRO

Share the Draft

Write, comment, and publish together

GRADE 5 · 5.W.4.b

5.W.4.b "Use technology to interact and collaborate with others to publish legible documents."

NAME _____ DATE _____

OUR GROUND RULES Read together first

1. Make comments and changes in the shared document, not only out loud.
2. Ask before deleting a teammate's writing.
3. Explain how a suggested change helps readers.
4. You may agree, leave a difference unresolved, or keep a view the document supports.

HOW TO PLAY Teams of 3 or 4

1. Pick a TOPIC card. Open one document everyone in your group can edit.
2. Take one ROLE card each. With three players, share the Share Captain job.
3. Shuffle two sets of MOVE cards. Deal four to each player and set a 12-minute timer.
4. Build the document together. When you do a move in the document, finish its starter aloud and play the card.
5. By minute 10, post your readable draft in the class folder. Stop at 12 minutes, even if you have unused cards.

AFTER THE ROUND Check what you did

- [ ] I added or changed text in our shared document.
- [ ] I used a comment to work with a teammate.
- [ ] I checked whether classmates could read our document.
- [ ] I helped make the document available to classmates.

Cut along the dashed lines

TOPIC CARDS · pick one per round

TOPIC

Indoor Recess Choices

Create a short document classmates can use to choose indoor recess activities. Which ideas and layout will help them choose?

TOPIC

New Student Guide

Create a short document to help a new student get through a school day. Which tips should it include, and how should readers find them?

TOPIC

Group Work Tips

Create a short document classmates can use during group work. Which tips would help, and how should you arrange them?

ROLE CARDS · one per player

ROLE

Draft Driver

Add the group's ideas to the shared document and make changes the group accepts.

ROLE

Comment Scout

Watch the document's comments and make sure teammates can find and answer them.

ROLE

Layout Checker

Check that the document's title, spacing, and text are easy to read.

ROLE

Share Captain

Post the document in the class folder and check that classmates can open it.

MOVE CARDS · deal 4 to each player

MOVE CARD

SUGGEST CHANGE

"In a comment, I suggest changing ____ because ____."

MOVE CARD

ASK FOR CLARITY

"I commented on ____ to ask how it will help readers ____."

MOVE CARD

ANSWER COMMENT

"I replied to your comment: ____."

MOVE CARD

USE FEEDBACK

"I used your comment to change ____ in our document."

MOVE CARD

IMPROVE LAYOUT

"I made ____ easier to read by ____."

MOVE CARD

CHECK TEXT

"I checked ____ on the screen and fixed ____ so readers can see it clearly."

MOVE CARD

SUM UP

"Our comments show ____, and the document shows ____."

MOVE CARD

SHARE DOCUMENT

"I posted ____ in the class folder and checked ____."

Cards last longer on thick paper.

Share the Draft

RUNNING THE ROUNDS

Use two sets of MOVE cards so four players can each receive four; with three players, set aside the four undealt cards. Roles guide the work, but any player may make a move. End each round at 12 minutes, regardless of cards played, and invite quieter players to make a useful edit or comment without requiring disagreement or an opinion change.

WHAT A STRONG ROUND SOUNDS LIKE

Mia	In a comment, I suggest changing 'Fun Stuff' because 'Indoor Recess Choices' tells readers what the list is.
Leo	I replied to your comment: I agree, so I changed the title in our shared document.
Ava	I made the choices easier to read by putting 'draw a comic' and 'play a board game' on separate lines.
Mia	Our comments show we agree on the title, and the document shows clear choices on separate lines.
Leo	I posted our Indoor Recess Choices document in the class folder and checked that classmates can open it.

LISTEN FOR

- A specific comment about text in the shared document
- A reply that accepts, questions, or explains a suggested edit
- A layout or text change made for readers
- A check that the posted document is readable and accessible to classmates

There are no right answers to the topic cards. Score the moves students make, not their opinions.