Places to Live

Students connect living things, their needs, and the places they live.

K-ESS3-1 "Use a model to represent the relationship between the needs of different plants and animals (including humans) and the places they live. [Clarification Statement: Examples of relationships could include that deer eat buds and leaves..."

NAME _____ DATE _____

Teacher: this page is run aloud. The script and answers are on the guide page.

1 CHOOSE A PLACE

a | cave | meadow | ocean

b | forest | desert | ocean

2 CONNECT PLACES

frog	•	•	home
bee	•	•	pond
person	•	•	garden

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HOW TO RUN THIS PAGE

Read all directions and printed words aloud. Students use each living thing's needs to choose or connect it to a place, making a simple model of that relationship.

Students never read directions on this sheet. Read each part's script aloud, then each prompt, giving think time before students mark.

PART 1 · CHOOSE A PLACE

SAY "Places give living things what they need. I will read about each living thing and the three place words. Circle the place that gives it what it needs."

ROW	SAY	STUDENTS CIRCLE
a	A sunflower needs soil and sunshine. The places are cave, meadow, and ocean. Which place gives the sunflower what it needs?	**meadow**
b	A shark needs salty water. The places are forest, desert, and ocean. Which place gives the shark what it needs?	**ocean**

PART 2 · CONNECT PLACES

SAY "Listen: a frog needs fresh water and land, a bee needs flowers for food, and a person needs a safe place to sleep. The places are home, pond, and garden. Draw a line from each living thing to the place that gives it what it needs."

- **frog** matches **pond**
- **bee** matches **garden**
- **person** matches **home**

WHAT TO ACCEPT

Circle meadow for sunflower and ocean for shark. Accept lines from frog to pond, bee to garden, and person to home.