

Talk Move Match

Listen, take turns, and keep the talk on track.

GRADE 3 • 3SL1.b

3SL1.b "Follow agreed-upon norms for discussions by actively listening, taking turns, and staying on topic."

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Listen while one person speaks.

2 Take turns. Do not interrupt.

3 Talk about the Topic card.

4 Use kind words about ideas.

HOW TO PLAY Teams of 3 or 4

1. Choose one Topic card and read its question aloud.
2. Each player takes a different Role card. With 3 players, set one Role card aside.
3. Give each player 4 Move cards. Use extra printed copies if needed.
4. Talk about the question. When you truly use a Move card starter, place that card in the middle.
5. End the round when all Move cards are in the middle. Then check the reflection statements.

AFTER THE ROUND Check what you did

☐ I listened while others spoke.

☐ I waited for my turn to speak.

☐ I talked about our topic.

☐ I used another person's idea.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Recess Choice Which playground game should your group choose for recess, and why?	Rainy Recess What could your class do during indoor recess that would be fair and fun?	Class Plant What jobs should your class do to care for a plant?

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Listening Detective Notice when someone listens to an idea and responds to it.	Turn Tracker Notice who has talked and invite a player who has not had a turn.	Topic Guide Notice whether ideas match the question and point back to the Topic card when needed.	Idea Linker Notice when two ideas connect and tell the group about the connection.

MOVE CARDS · deal 4 to each player

MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
BUILD ON “I want to add to ____'s idea because ____.”	BUILD ON “____'s idea makes me think ____.”	SHOW LISTENING “I heard ____ say ____.”	SHOW LISTENING “So, you think ____.”
SHARE TURN “After ____ shares, I would like to say ____.”	SHARE TURN “____, would you like a turn?”	STAY FOCUSED “That connects to our question because ____.”	STAY FOCUSED “Let's get back to ____.”

Cards last longer on thick paper.

RUNNING THE ROUNDS

Give each group one Topic card, Role cards, and four Move cards per player, using extra printed Move card sets as needed. A player may place a card only after using its starter naturally in the discussion. If one student talks much more than others, prompt the Turn Tracker to invite a quieter player before the group continues.

WHAT A STRONG ROUND SOUNDS LIKE

Mia	I think we should play tag because everyone can join.
Noah	I heard Mia say everyone can join.
Ava	Mia's idea makes me think tag could be played in an open space.
Leo	After Ava shares, I would like to say we need a game that is safe near the swings.
Mia	That connects to our question because we are choosing one recess game.

LISTEN FOR

- "I heard..." followed by a related response
- students waiting until a speaker finishes
- invitations for another student to share
- comments that connect back to the question

There are no right answers to the topic cards. Score the moves students make, not their opinions.