

Talk Link Challenge

Ask, understand, and connect ideas.

GRADE 3 • 3SL1.c

3SL1.c "Ask questions to check understanding of information presented and link comments to the remarks of others."

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Listen without interrupting.

2 Use a Move Card only when it fits.

3 Ask to understand, not to trick.

4 Name an idea before you add to it.

HOW TO PLAY Teams of 3 or 4

1. Choose one Topic Card and read the question together.
2. Each player takes one Role Card.
3. Deal four Move Cards to each player. Use extra printed sets if needed.
4. Talk about the topic. When you genuinely use a card's starter, place that card in the middle.
5. End when all cards are in the middle. Check the reflection statements.

AFTER THE ROUND Check what you did

☐ I asked a question to understand someone's idea.

☐ I listened to the answer to my question.

☐ I connected my comment to someone's idea.

☐ I added a helpful idea after naming another speaker.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Recess Choice Which playground game should your group choose so everyone can join, and why?	Reading Spot What should be added to a class reading spot to make it better for students?	Welcome Plan What is one way your class could help a new student feel welcome?

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Question Scout Listen for an idea that needs a question to help the group understand it.	Link Finder Listen for two ideas that connect and point out the connection.	Idea Builder Listen for an idea you can add to with a helpful detail.	Listen Leader Make sure each person gets a chance to share an idea.

MOVE CARDS · deal 4 to each player

MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
CLARIFY MEANING “Could you explain what you mean by ____?”	CLARIFY MEANING “Do you mean that ____?”	ASK MORE “Can you tell more about ____?”	ASK MORE “Why would ____ work?”
MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
CONNECT IDEAS “That connects to ____'s idea because ____.”	CONNECT IDEAS “I heard ____ say _____. It makes me think _____.”	BUILD ON “I agree with _____, and I want to add _____.”	BUILD ON “_____’s idea could work if _____.”

Cards last longer on thick paper.

RUNNING THE ROUNDS

Print enough Move Card sets so each student receives four cards. Run a short round with one topic, then use a new topic for another round. If participation is uneven, have the Listen Leader invite a quiet player to speak before the same player uses another card.

WHAT A STRONG ROUND SOUNDS LIKE

Maya	I think we should choose freeze tag because people can join easily.
Leo	Could you explain what you mean by people can join easily?
Maya	I mean someone can start playing during recess without stopping the game.
Nora	That connects to Maya's idea because a game with easy joining includes more people.
Eli	I agree with Nora, and I want to add that freeze tag needs a safe open space.

LISTEN FOR

- Questions that ask a speaker to explain meaning
- Questions that restate an idea to check understanding
- Comments that name a speaker and explain a connection
- Additions that build on a classmate's idea

There are no right answers to the topic cards. Score the moves students make, not their opinions.