

Talk Move Challenge

Use your words to grow a group idea.

GRADE 3 • 3SL1

3SL1 "Participate and engage effectively in a range of collaborative discussions with diverse peers and adults, expressing ideas clearly, and building on those of others."

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Take turns and do not interrupt.

2 Listen while another player speaks.

3 Use a Move card only after you say its starter.

4 Be kind when you disagree.

HOW TO PLAY Teams of 3 or 4

1. Pick one Topic card and read the question together.
2. Each player takes a different Role card.
3. Use two copies of each Move card, shuffle them, and deal four cards to each player.
4. Take turns talking about the topic. When you use a card's starter truthfully, place that card in the middle.
5. Keep talking until every dealt card is in the middle, then complete the reflection.

AFTER THE ROUND Check what you did

☐ I shared my idea clearly.

☐ I listened without interrupting.

☐ I added to an idea or asked about it.

☐ I helped others get a turn to speak.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Rainy Recess What could our class do during indoor recess that would be fun and fair for everyone?	Helper Job Which new classroom helper job would be useful, and what would that person do?	Smoother Morning What is one change that could make our class morning go more smoothly?

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Turn Tracker Notice who has spoken, then invite someone who has spoken less to talk.	Link Finder Listen for ideas that fit together, then say how they connect.	Question Scout Listen for an idea that needs more detail, then ask a question about it.	Clear Voice Share one idea and explain your reason clearly.

MOVE CARDS · deal 4 to each player

MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
SHARE IDEA “My idea is ____.”	SHARE IDEA “My idea is ____.”	GIVE REASON “I think this because ____.”	GIVE REASON “I think this because ____.”
MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
BUILD ON “I want to add that ____.”	BUILD ON “I want to add that ____.”	ASK MORE “Can you say more about ____?”	ASK MORE “Can you say more about ____?”

Cards last longer on thick paper.

RUNNING THE ROUNDS

Print two copies of each Move card so groups of four can each receive four cards. In groups of three, set the four extra cards aside and end the round when all dealt cards are played. If one student is speaking much more than others, have the Turn Tracker invite a player who has spoken less to take the next turn.

WHAT A STRONG ROUND SOUNDS LIKE

Maya	My idea is a drawing table.
Luis	I think this because kids can draw quietly.
Zoe	Can you say more about the drawing table?
Maya	I want to add that we could share the crayons.
Luis	I think this because sharing crayons lets more kids join.

LISTEN FOR

- Clear ideas with reasons
- Questions that ask for more detail
- Comments that add to a classmate's idea
- Turn-taking and invitations to quieter speakers

There are no right answers to the topic cards. Score the moves students make, not their opinions.