Needs and Neighbors

Identify needs and wants, then match workers to goods and services.

K.P.2.4 "Identify the principles of economic systems and develop an understanding of the benefits of a market system in local, national, and global settings. Collaboratively gather simple economic data from graphs. Identify needs and wants..."

NAME _____ DATE _____

Teacher: this page is run aloud. The script and answers are on the guide page.

1 CIRCLE ONE

a | water | candy | ball

b | coat | bread | kite

2 WORKER MATCHES

teacher	•	•	ride
cook	•	•	corn
driver	•	•	lesson
farmer	•	•	lunch

ANSWER KEY

Needs and Neighbors

HOW TO RUN THIS PAGE

Read each prompt and all printed choices aloud. Students circle a need and a want they may choose, then match school and community workers to what they provide.

Students never read directions on this sheet. Read each part's script aloud, then each prompt, giving think time before students mark.

PART 1 · CIRCLE ONE

SAY "A need helps us live and stay healthy. A want is something we can choose for fun. Listen to each question and circle one word."

ROW	SAY	STUDENTS CIRCLE
a	The words are water, candy, and ball. Which do you need to drink to stay healthy?	**water**
b	The words are coat, bread, and kite. Which is a want you can choose for fun, not for food or warmth?	**kite**

PART 2 · WORKER MATCHES

SAY "Workers make things we use or do things to help us. I will read the worker words: teacher, cook, driver, farmer. Now listen to the other words: ride, corn, lesson, lunch. Draw a line from each worker to what that worker provides."

- **teacher** matches **lesson**
- **cook** matches **lunch**
- **driver** matches **ride**
- **farmer** matches **corn**

WHAT TO ACCEPT

Circle water, then kite. Match teacher to lesson, cook to lunch, driver to ride, and farmer to corn. Lunch and corn are goods; lessons and rides are services.