

Talk It Forward

Use ideas, listening and feedback to build one shared plan.

GRADE 5 • 5.P.CP.1.c

5.P.CP.1.c "Contribute to discussions and shared projects by offering ideas, listening to the ideas of others, and providing feedback. (I/C)"

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Offer an idea that helps the task.

2 Listen without interrupting.

3 Give feedback about ideas, with reasons.

4 Include every member in the shared plan.

HOW TO PLAY Teams of 3 or 4

1. Form a team of three or four. Print two card sheets. Choose one Topic Card and assign all four roles; one child takes two roles in a team of three.
2. Give each player one Share Idea, one Listen Back, one Give Feedback and one Build Together card. Set extra cards aside. Keep one set of Topic and Role Cards.
3. First, each child offers an idea. Next, each restates another child's idea and checks whether the restatement is accurate. Play Share Idea and Listen Back as you use them.
4. Each child gives feedback naming a helpful part or a useful change, with a reason. Respond to the feedback, then work together to combine or improve ideas. Play Give Feedback and Build Together.
5. Create a final plan that answers every part of the chosen topic. Each child explains one part and how an idea or feedback helped. Finish after all four moves and the shared plan are complete.

AFTER THE ROUND Check what you did

☐ I offered an idea for our project.

☐ I checked that I understood another idea.

☐ I gave helpful feedback with a reason.

☐ I helped build and explain our final plan.


TOPIC CARDS · pick one per round

TOPIC	TOPIC	TOPIC
Welcome Plan Create a ten-minute welcome routine for a new classmate. Decide the steps, who will help at each step and how the newcomer can ask questions.	Recess Choice Plan one recess activity classmates with different interests and abilities can join. Agree on its goal, two rules and a choice that helps everyone participate.	Reading Corner Plan two changes to make your classroom reading corner more useful. Agree on the changes, where items will go and how each change helps readers.

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Idea Spark Invite each child to offer an idea before the group chooses a plan.	Listener Lens Help each child restate another idea and check that they understood it.	Feedback Friend Invite each child to give specific feedback with a reason.	Plan Keeper Help everyone use feedback to complete and explain the shared plan.

MOVE CARDS · deal 4 to each player

MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
SHARE IDEA “I suggest ____ because ____.”	SHARE IDEA “One useful idea is ____.”	LISTEN BACK “I heard you suggest _____. Is that right?”	LISTEN BACK “Do you mean ____?”
MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
GIVE FEEDBACK “A helpful part is ____ because ____.”	GIVE FEEDBACK “One change could be ____ because ____.”	BUILD TOGETHER “Let’s combine ____ and ____ by ____.”	BUILD TOGETHER “Using that feedback, our plan can ____.”

Print 2 copies of this card sheet per team of 3 or 4. Use one set of topic and role cards; combine the move cards, deal 4 per player, and set extras aside. Cards last longer on thick paper.

RUNNING THE ROUNDS

Print two copies of the card sheet: sixteen Move Cards. Deal one of each of the four kinds to every child; three players use twelve and set four aside. Use one topic/role set, with one child covering two roles in a three-person team. Do not deal random sets: each learner practices an idea, listening back, feedback and building together. The model is an excerpt, not a complete round for every speaker. Its welcome routine totals ten minutes and includes steps, helpers and opportunities for questions. Require an agreed shared plan addressing the whole Topic Card and each learner's meaningful contribution; playing cards alone does not finish the task.

WHAT A STRONG ROUND SOUNDS LIKE

Maya	For our welcome routine, I suggest a two-minute greeting, a three-minute room tour and five minutes for questions.
Leo	I heard greeting, tour and questions, in that order. Is that right?
Maya	Yes. A buddy could lead each part.
Ava	The tour is helpful, but the new student may have a question during it. Could we invite questions at every step?
Noah	Let's have Maya greet, Leo lead the tour and me lead the last questions. Ava can invite questions throughout. That keeps all ten minutes and makes asking easier.

LISTEN FOR

- Every child offers a useful idea.
- Each learner checks an accurate restatement.
- Feedback gives a reason and supports an improvement.
- The final shared plan uses contributions and answers the whole topic.

There are no right answers to the topic cards. Score the moves students make, not their opinions.