Lion and Mouse

Listen to a fable, then show story details and order.

1.RL "The student will use textual evidence to demonstrate comprehension and build knowledge from a variety of literary texts heard or read including fantasy, humor, fable/fairy tale, realistic fiction, historical fiction..."

NAME _____ DATE _____

Teacher: this page is run aloud. The script and answers are on the guide page.

1 STORY CLUES

a	Mouse	Lion	Net
b	Cave	Net	Field
c	Speed	Strength	Kindness

2 STORY ORDER

First	•	•	lion trapped
Next	•	•	lion freed
Last	•	•	mouse spared

ANSWER KEY

Lion and Mouse

GRADE 1 · 1.RL

HOW TO RUN THIS PAGE

Read the short fable aloud, then read each choice aloud as students mark the page. Students use details from the story to identify characters, setting details, the lesson, and the order of important events.

Students never read directions on this sheet. Read each part's script aloud, then each prompt, giving think time before students mark.

PART 1 · STORY CLUES

SAY "Listen to this story. A lion caught a mouse, but he let the mouse go. Later, the lion was caught in a net, and the mouse chewed the net to free him. Listen to each question and the choices, then circle your answer."

ROW	SAY	STUDENTS CIRCLE
a	Who freed the lion? Your choices are Mouse, Lion, and Net. Which word will you circle?	**Mouse**
b	Where was the lion caught? Your choices are Cave, Net, and Field. Which word will you circle?	**Net**
c	What lesson does this story teach? Your choices are Speed, Strength, and Kindness. Which word will you circle?	**Kindness**

PART 2 · STORY ORDER

SAY "Read the time words with me. The event labels are lion trapped, lion freed, and mouse spared. Spared means the lion let the mouse go; trapped means the lion was stuck in the net. Match each time word to the event at that point in the story."

- **First** matches **mouse spared**
- **Next** matches **lion trapped**
- **Last** matches **lion freed**

WHAT TO ACCEPT

Circle Mouse, Net, Kindness. Of the three labeled events: First matches mouse spared; Next matches lion trapped; Last matches lion freed. The initial capture of the mouse is not the event labeled lion trapped.