Light on the Water

Read how a story changes when images and sound join the words.

5.RL.7 "Evaluate how visual and multimedia elements (e.g., graphic novel, multimedia presentation, or musical performance) enhance the meaning, tone, or mood of a text."

NAME _____ DATE _____

1 READ AND MARK

Read it twice

YOUR JOB Underline two lines Mara reads, circle two details of the screen drawings, and put a star beside a sound detail. Use your marks to compare the story's words with the performance.

The Lantern Story

1. The gym went dark as Mara stepped to the microphone. She read from her story: "When the tide pulled our paper lantern away, Grandpa said we could build another. But I wanted that one." On the screen behind her, a black-and-white drawing showed a tiny lantern far out on dark water. Its small white glow looked almost swallowed by the waves. Mara's voice grew quiet.

2. At the next line, Mara read, "I walked the beach, calling into the wind." Ben rubbed a drum with a brush, making a soft rushing sound. The drawing changed to show the character alone on a long stretch of shore. Her footprints were the only marks in the sand. In the front row, Mara's little brother stopped fidgeting and leaned forward, as if he were searching too.

3. Then Mara read, "At sunrise, Grandpa held up a fresh lantern. I could not bring back the old one, but I could carry its light." The drum fell silent. On the screen, two figures stood side by side, their new lantern bright against the pale sky. Mara looked at Grandpa in the front row. He smiled, and she finished the story in a steady voice.

2 ANSWER WITH EVIDENCE

Use the passage

1. How does the first screen drawing make the loss of the lantern feel more serious than Mara's words alone?

2. What does the drawing of the shore add to the line about walking and calling?

3. How does the soft rushing sound affect the mood while Mara reads about calling into the wind?

4. How do the final screen drawing and the silence change the mood? Connect your answer to Mara's final words.

3 YOUR TURN

Your own words

Imagine a different projected drawing for Mara's final lines. In two sentences, describe one new detail it would show and explain how that detail would deepen the mood or meaning of her words.

ANSWER KEY

Light on the Water

GRADE 5 · 5.RL.7

PART 1 · READ AND MARK

Underline two lines Mara reads, circle two details of the screen drawings, and put a star beside a sound detail. Use your marks to compare the story's words with the performance. Accept any marking that follows this job and points at the right text.

PART 2 · ANSWERS

#	QUESTION	ANSWER
1	How does the first screen drawing make the loss of the lantern feel more serious than Mara's words alone?	**The tiny glow looks almost swallowed by the dark waves, making the lantern seem far away and hard to get back.**
2	What does the drawing of the shore add to the line about walking and calling?	**The empty shore and single set of footprints make the character seem especially alone as she searches.**
3	How does the soft rushing sound affect the mood while Mara reads about calling into the wind?	**It helps the audience imagine the wind and makes the search feel lonely or uncertain.**
4	How do the final screen drawing and the silence change the mood? Connect your answer to Mara's final words.	**The bright new lantern and the two figures together make the ending feel hopeful. The silence lets Mara's words about carrying the light stand out.**

PART 3 · YOUR TURN (SAMPLE ANSWER)

I would show the new lantern reflected in the water where the first lantern disappeared. The reflection would connect the loss to a new beginning, making the ending feel hopeful without pretending the old lantern came back.

Accept different mood words when students explain them using details from the passage. For the open task, look for a new visual detail and a clear explanation of its effect on the final lines.