

Speak It Clear

Build a short presentation, one strong move at a time.

GRADE 6 • TEKS 6.1.C

6.1.C “give an organized presentation with a specific stance and position, employing eye contact, speaking rate, volume, enunciation, natural gestures, and conventions of language to communicate ideas effectively; and”

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Face your listeners, not your card.

2 Use a steady position, eye contact, and natural gestures.

3 Speak loudly enough, at a calm rate, and say each word clearly.

4 Use complete, respectful sentences.

HOW TO PLAY Teams of 3 or 4

1. Choose one TOPIC card and agree on your group's position.
2. Each player takes one ROLE card.
3. Use two copies of the MOVE cards, shuffle them, and deal four cards to each player.
4. When you naturally use a card's starter, speak your idea and place that card in the middle.
5. Keep building the presentation until every player has played all four cards, then complete the reflection.

AFTER THE ROUND Check what you did

☐ I stated a clear position.

☐ I organized my ideas with reasons and examples.

☐ I used eye contact, a steady position, and natural gestures.

☐ I used clear enunciation, a useful volume, and an appropriate speaking rate.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Phone Plan What rule should your school have for student phone use during the school day?	Lunch Choice What change would make lunch time better for students, and why?	School Event What kind of school event would bring students together, and why?

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Eye Spy Watch for speakers who look up and make eye contact with different listeners.	Voice Coach Listen for a useful volume, calm rate, and clear enunciation.	Stage Scout Watch for a steady position and natural gestures that match the idea.	Order Keeper Track the stance, reasons, examples, and closing so the presentation stays organized.

MOVE CARDS · deal 4 to each player

MOVE CARD STATE POSITION “Our group believes ____.”	MOVE CARD STATE POSITION “We take the position that ____.”	MOVE CARD BUILD REASON “One reason for this position is ____.”	MOVE CARD BUILD REASON “Another reason is ____.”
MOVE CARD GIVE EXAMPLE “For example, ____.”	MOVE CARD GIVE EXAMPLE “A time this could help is ____.”	MOVE CARD CLOSE CLEARLY “For these reasons, we think ____.”	MOVE CARD CLOSE CLEARLY “Our position is clear because ____.”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Print two move-card sets for each group so three or four players can each receive four cards. Have role holders give a brief signal or request a quick redo when a delivery skill is missing. If participation is uneven, give the quieter player the first turn and require each player to speak before anyone takes a second turn.

WHAT A STRONG ROUND SOUNDS LIKE

Maya	Our group believes students should keep phones put away during class because this helps everyone focus.
Luis	One reason for this position is that notifications can pull a student's attention from the lesson.
Ava	For example, a student may miss directions while checking a message.
Noah	Another reason is that fewer phone distractions can help the class finish work on time.
Maya	For these reasons, we think phones should stay put away during class.

LISTEN FOR

- A specific stance stated early and repeated in the closing
- Reasons and examples arranged in an easy-to-follow order
- Clear volume, calm speaking rate, and understandable enunciation
- Eye contact, steady positioning, natural gestures, and complete sentences

There are no right answers to the topic cards. Score the moves students make, not their opinions.