

Critic Card Circle

Speak a thoughtful critique, one move at a time.

GRADE 7 • TEKS 7.1.C

7.1.C "present a critique of a literary work, film, or dramatic production, employing eye contact, speaking rate, volume, enunciation, a variety of natural gestures, and conventions of language to communicate ideas effectively; and"

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Critique the work, not a classmate.

2 Speak clearly at a steady pace.

3 Look at listeners, not only your cards.

4 Use natural gestures that support your ideas.

HOW TO PLAY Teams of 3 or 4

1. Form a group of 3 or 4. Choose one Topic Card and take different Role Cards.
2. Deal each player 4 Move Cards. Repeat cards if you need more cards.
3. Take turns giving a critique. Begin with a Move Card starter and finish the idea.
4. After using a card, place it in the middle. Do your Role Card job while others speak.
5. Keep going until every dealt card is in the middle. Then complete the reflection.

AFTER THE ROUND Check what you did

☐ I gave a clear critique with a reason or example.

☐ I used eye contact and a natural gesture.

☐ I spoke at a pace and volume my group could follow.

☐ I pronounced words clearly and used complete sentences.

**TOPIC CARDS** • pick one per round

TOPIC	TOPIC	TOPIC
Film Face-Off Choose a movie most of your group has seen. Should people watch it? Present a critique with reasons.	Book Verdict Choose a book, graphic novel, or short story most of your group knows. Would you recommend it? Explain your critique.	Stage Spotlight Choose a play, musical, or filmed performance most of your group has watched. Critique its acting, story, or production choices.

ROLE CARDS • one per player

ROLE	ROLE	ROLE	ROLE
Eye Scout Watch for speakers who look at different listeners, and give a small nod when eye contact is strong.	Voice Pilot Listen for a clear volume and steady pace, and use a quiet hand signal to suggest louder, softer, slower, or faster.	Word Watch Listen for clear words and complete sentences, and ask for a repeat if words are hard to understand.	Gesture Guide Watch for natural gestures that match the speaker's idea, and point out one gesture that helped meaning.

MOVE CARDS • deal 4 to each player

MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
MAKE CLAIM “I recommend ____ because ____.”	MAKE CLAIM “I do not recommend ____ because ____.”	USE EVIDENCE “One scene or part that supports my view is ____.”	USE EVIDENCE “A detail I noticed was ____, which shows ____.”
MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
EXPLAIN EFFECT “This choice affects the audience by ____.”	EXPLAIN EFFECT “The strongest effect of this part is ____.”	RESPOND CRITICALLY “Some viewers may think ____, but I would argue ____.”	RESPOND CRITICALLY “I want to build on ____'s point because ____.”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Have groups choose a familiar topic, deal four cards to each player, and repeat Move Cards as needed. Run a second round with new roles or a new topic so students practice additional delivery skills. If one student speaks less, direct that student to begin the next turn and require one played card from each player before anyone takes another turn.

WHAT A STRONG ROUND SOUNDS LIKE

Maya	(Makes eye contact.) I recommend Spider-Man: Into the Spider-Verse because its animation makes each character's world feel different.
Jon	(Speaks clearly.) One scene or part that supports my view is Miles's leap from the building, which shows his new confidence.
Leah	(Uses an open-hand gesture.) This choice affects the audience by making Miles's change feel exciting and believable.
Diego	(Speaks at a steady pace.) Some viewers may think the many Spider-characters make the plot confusing, but I would argue their teamwork adds humor and meaning.
Maya	(Looks toward Diego.) I want to build on Diego's point because the different characters make the film's message about anyone becoming a hero stronger.

LISTEN FOR

- Specific judgment supported by a scene, detail, or production choice
- Explanation of how a choice affects the audience or meaning
- Clear, audible speech at an understandable rate with distinct words
- Eye contact, purposeful gestures, and complete standard-English sentences

There are no right answers to the topic cards. Score the moves students make, not their opinions.