

Make Ten Partners

Students use dot groups and numerals to find addends that compose 10.

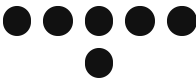
1.3.C “compose 10 with two or more addends with and without concrete objects;”

NAME _____

DATE _____

Teacher: this page is run aloud. The script and answers are on the guide page.

1 DOT PARTNERS

a			
b			
c			

2 NUMBER PARTNERS

7	•	•	2
4	•	•	3
8	•	•	6

HOW TO RUN THIS PAGE

Read each prompt aloud and give students time to count or think before they mark the page. In Part 1, students choose dot groups that join the spoken addends to make 10. In Part 2, students match numeral partners that make 10 without dot groups.

Students never read directions on this sheet. Read each part's script aloud, then each prompt, giving think time before students mark.

PART 1 • DOT PARTNERS

SAY “We are making 10. Listen to the starting number or numbers. Which group of dots can join them to make 10?”

ROW	SAY	STUDENTS CIRCLE
a	Start with 6. Which group of dots can join 6 to make 10?	4 dots
b	Start with 2 and 3. Which group of dots can join 2 and 3 to make 10?	5 dots
c	Start with 1 and 5. Which group of dots can join 1 and 5 to make 10?	4 dots

PART 2 • NUMBER PARTNERS

SAY “Look at the numbers on the left and the numbers on the right. Which number can join each left number to make 10? Draw a line to each partner.”

- **7** matches **3**
- **4** matches **6**
- **8** matches **2**

WHAT TO ACCEPT

Part 1 answers are 4 dots, 5 dots, and 4 dots. Part 2 matches are 7 to 3, 4 to 6, and 8 to 2.