

Talk Move Match

Listen closely, respond purposefully, and move the discussion forward.

GRADE 11 • 11.C.1.A.i

11.C.1.A.i "Facilitate and contribute to a range of sustained collaborative discussions with diverse partners on grade eleven topics and texts. This includes: Applying a variety of strategies to listen actively and speak purposefully and respectfully."

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Listen without interrupting.

2 Respond to ideas, not people.

3 Play a card only after you genuinely use its starter.

4 Make room for every voice.

HOW TO PLAY Teams of 3 or 4

1. Choose one Topic card and read the question aloud.
2. Each player takes one Role card and follows that job during the round.
3. Use two printed sets of Move cards. Deal four Move cards to each player.
4. Discuss the topic. When you use a card's starter naturally, place that card in the middle.
5. End the round when every dealt card is played, then complete the reflection.

AFTER THE ROUND Check what you did

☐ I listened for the idea behind each comment.

☐ I built on, questioned, or challenged an idea respectfully.

☐ I gave reasons or examples for my own ideas.

☐ I made space for classmates to contribute.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Phone-Free Classes Should your school have phone-free class periods? Create a policy that balances learning and student needs.	AI Schoolwork When, if ever, should students be allowed to use AI tools for schoolwork? Create guidelines the group can support.	Service Requirement Should graduation require community service? Agree on a recommendation and explain your reasons.

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Turn Keeper Notice who has not spoken recently and invite that person to contribute after you have contributed.	Meaning Mapper Listen for connections or misunderstandings and ask the group to clarify them.	Reason Scout Ask speakers to support major claims with a reason, example, or detail.	Respect Coach Watch the tone and redirect the group to respond respectfully to ideas.

MOVE CARDS · deal 4 to each player

MOVE CARD STATE POSITION “I think ____ because ____.”	MOVE CARD GIVE REASON “One reason I support ____ is ____.”	MOVE CARD PARAPHRASE IDEA “So you are saying that ____.”	MOVE CARD CREDIT SPEAKER “I heard ____ argue that ____.”
MOVE CARD BUILD CONNECTION “Adding to ____'s point, ____.”	MOVE CARD EXTEND IDEA “This connects to ____ because ____.”	MOVE CARD ASK REASONS “What makes you say ____?”	MOVE CARD RESPECTFUL CHALLENGE “I see it differently from ____'s idea that ____, because ____.”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Print two sets of Move cards for each group, then deal four cards per student. For groups of three, remove the four undealt cards before the round begins. If participation is uneven, pause after several cards and have the Turn Keeper identify whose perspective has not yet been heard.

WHAT A STRONG ROUND SOUNDS LIKE

Maya	I think our school should have phone-free class periods in every class because notifications pull attention away from learning.
Jordan	So you are saying that notifications, rather than phones themselves, are the main problem.
Elena	Adding to Jordan's point, phone-free periods could help students stay focused during class discussions.
Dev	I see it differently from Maya's idea that every class period should be phone-free, because students may need phones for family emergencies or class apps.
Maya	What makes you say students need phones for those situations during every class period?

LISTEN FOR

- Accurate paraphrases that name a peer's idea
- Respectful disagreement directed at a specific idea
- Follow-up questions seeking reasons or clarification
- Connections that extend another speaker's point

There are no right answers to the topic cards. Score the moves students make, not their opinions.