

Talk Move Challenge

Listen, respond, and move your cards!

GRADE 3 • 3.C.1.A.i

3.C.1.A.i "Participate in a range of collaborative discussions (one-on-one, in groups, and teacher-led) on grade three topics and texts. This includes: Listening actively and speaking using agreed-upon discussion rules."

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Face the speaker and listen without interrupting.

2 Take turns, and let others finish.

3 Use kind words, even when you disagree.

4 Respond to what someone said.

HOW TO PLAY Teams of 3 or 4

1. Pick a Topic Card and read the question together.
2. Each player takes one Role Card. In a group of three, leave one Role Card aside.
3. Shuffle copied Move Cards, deal four to each player, and keep your cards in your hand.
4. Talk about the topic. When you naturally use a card's starter, place that card faceup in the middle.
5. Keep taking turns until every dealt card is in the middle. Then complete the reflection.

AFTER THE ROUND Check what you did

☐ I listened without interrupting.

☐ I took turns and let others speak.

☐ I used kind, respectful words.

☐ I responded to another person's idea.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Playground Plan What one change could make the playground more fun and fair for everyone? Explain your choice.	Rainy Recess Choose two activities for rainy-day recess that would include everyone.	Welcome Plan How could our class help a new student feel welcome on the first day?

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Turn Guide Watch for turn-taking and point to a classmate who has not spoken recently.	Listening Lens Watch for classmates facing the speaker and quietly signal a reminder if needed.	Kind Voice Listen for respectful words and suggest a kinder way to say something if needed.	Card Keeper Watch for each player to use Move Cards and invite a player with cards left to speak.

MOVE CARDS · deal 4 to each player

MOVE CARD SHARE IDEA “I think ____ because ____.”	MOVE CARD SHARE IDEA “My idea is ____.”	MOVE CARD BUILD ON “I want to add to ____'s idea. We could ____.”	MOVE CARD BUILD ON “I agree with ____ because ____.”
MOVE CARD ASK QUESTION “Can you tell us more about ____?”	MOVE CARD ASK QUESTION “How would ____ work?”	MOVE CARD SHOW LISTENING “I heard ____ say ____.”	MOVE CARD SHOW LISTENING “Do you mean ____?”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Give each group one Topic Card and enough copied Move Cards for every player to receive four cards. A round ends when all dealt cards are played after genuine use in the discussion. If participation is uneven, pause the group and have the Card Keeper invite the student with the most cards left to take the next turn.

WHAT A STRONG ROUND SOUNDS LIKE

Maya	I think we should add a quiet game area because some kids do not want to run.
Leo	I heard Maya say we need a place for kids who do not want to run.
Ava	Can you tell us more about a quiet game area?
Maya	My idea is a table with card games and drawing supplies.
Leo	I want to add to Maya's idea. We could let students choose the game area or the running area.

LISTEN FOR

- Students wait for a speaker to finish before responding.
- Students refer to a classmate's idea by name or by restating it.
- Students ask questions that help them understand an idea.
- Students use respectful words when agreeing or adding a different idea.

There are no right answers to the topic cards. Score the moves students make, not their opinions.