

Talk It Forward

Build ideas together, one move at a time.

GRADE 4 • 4.C.1.A.ii

4.C.1.A.ii "Participate in a range of sustained collaborative discussions with diverse partners on grade four topics and texts. This includes: Respectfully building on others' ideas and clearly expressing their own."

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Listen until the speaker finishes.

2 Use a Move card only when it fits the talk.

3 Respond to an idea, not to a person.

4 Make room for every voice.

HOW TO PLAY Teams of 3 or 4

1. Choose one Topic card and read the question together.
2. Each player takes one Role card.
3. Deal four Move cards to each player. Use repeated card sets if needed.
4. Talk about the topic. When you use a starter in a real response, place that card in the middle.
5. Keep building on ideas until every dealt card is in the middle, then check the reflection.

AFTER THE ROUND Check what you did

☐ I built on a classmate's idea.

☐ I clearly shared my own idea and a reason.

☐ I asked or answered a question to understand an idea.

☐ I helped make room for another voice.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Classroom Comfort Choose one change that would help your class learn better. Explain why.	Rainy Recess Choose two activities for an indoor recess plan that works for everyone.	Welcome Plan Decide on one simple way your class could help a new student feel welcome.

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Idea Builder Notice when two ideas fit together and point out the connection.	Reason Finder Ask speakers to tell why they think their idea will work.	Voice Scout Invite a group member who has not spoken much to share an idea.	Respect Keeper Notice respectful words and remind the group to take turns.

MOVE CARDS · deal 4 to each player

MOVE CARD BUILD ON “I agree with ____, and I would add ____.”	MOVE CARD BUILD ON “____ gave me an idea. I think ____, too.”	MOVE CARD SHARE IDEA “My idea is ____ because ____.”	MOVE CARD SHARE IDEA “I think ____ would work because ____.”
MOVE CARD ASK MORE “Can you tell me more about ____?”	MOVE CARD LINK IDEAS “____ connects to ____ because ____.”	MOVE CARD DIFFERENT VIEW “I see it differently because ____.”	MOVE CARD INVITE VOICE “I want to hear what ____ thinks about ____.”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Give each group a topic, roles, and four Move cards per player, using duplicate Move card sets as needed. End the round when every dealt card has been used in a genuine response. If participation is uneven, have the Voice Scout invite quieter students and pause the group so each player can use a card.

WHAT A STRONG ROUND SOUNDS LIKE

Ava	My idea is that our class should have a quiet reading corner because it would help students focus.
Ben	I agree with Ava, and I would add soft chairs.
Chen	Ava's reading corner connects to Ben's chairs because both could help students read comfortably.
Diego	Can you tell me more about where the chairs could go?
Ava	I think the chairs would work by the window because that space is open.

LISTEN FOR

- Names a peer's idea before adding a related thought
- States a clear idea with a reason
- Asks a follow-up question that helps an idea grow
- Invites another speaker and responds respectfully to a different view

There are no right answers to the topic cards. Score the moves students make, not their opinions.