

Proof Talk Play

Build ideas with details and examples.

GRADE 4 • 4.C.1.A.iv

4.C.1.A.iv "Participate in a range of sustained collaborative discussions with diverse partners on grade four topics and texts. This includes: Using evidence, examples, or details to support opinions and conclusions."

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Speak one at a time.

2 Use a Move Card only after you say its starter.

3 Add a real detail or example.

4 Make room for every player to speak.

HOW TO PLAY Teams of 3 or 4

1. Choose one Topic Card and read the question together.
2. Each player takes one Role Card and reads the job.
3. Use two copies of the Move Cards, shuffle them, and deal four cards to each player.
4. Take turns speaking. When you genuinely use a card's starter, place that card in the middle.
5. Keep discussing until every dealt Move Card is in the middle.

AFTER THE ROUND Check what you did

☐ I shared an opinion and gave a reason.

☐ I used a detail or example from my experience.

☐ I explained how a detail supported an idea.

☐ I helped my group reach a conclusion based on what we shared.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Extra Time Choice What should our class do with 15 extra minutes, and what details support your choice?	Learning Spot Which classroom work spot helps students do their best work, and why?	Better School Day What one small change would make the school day better, and what examples support your idea?

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Detail Detective Listen for clear details and ask for one when an idea needs support.	Proof Checker Listen for an opinion and notice whether the detail or example fits it.	Link Builder Point out how a detail or example supports an idea.	Conclusion Coach Listen for a conclusion and check that it matches the group's evidence.

MOVE CARDS · deal 4 to each player

MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
OPINION CLAIM “My opinion is that ____ because ____.”	OPINION CLAIM “I think ____ is the best choice because ____.”	ADD DETAIL “One detail from my experience is ____.”	ADD DETAIL “I noticed that ____, which supports my idea.”
GIVE EXAMPLE “For example, when ____, I saw that ____.”	GIVE EXAMPLE “An example that supports this is ____.”	LINK EVIDENCE “That detail connects to ____ because ____.”	DRAW CONCLUSION “Based on our examples, I conclude that ____.”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Have each group choose a Topic Card, assign available Role Cards, and use two copies of the Move Card set so each player receives four cards. End the round when every dealt card is played. For uneven participation, pause after each turn and ask a quieter student to use a card before a frequent speaker takes another turn.

WHAT A STRONG ROUND SOUNDS LIKE

Maya	My opinion is that extra recess is best because moving outside helps me focus.
Owen	One detail from my experience is that after I run at recess, I sit still longer during math.
Priya	For example, when we had a longer recess after field day, I saw that I could focus on my worksheet.
Maya	That detail connects to extra recess because it shows that moving can help us focus.
Owen	Based on our examples, I conclude that extra recess is the best use of 15 extra minutes.

LISTEN FOR

- An opinion followed by a specific reason from experience
- A relevant example that supports the speaker's idea
- An explanation of how a detail connects to an opinion
- A conclusion that reflects shared details and examples

There are no right answers to the topic cards. Score the moves students make, not their opinions.