

Speak It Forward

Build an organized talk, one move at a time.

GRADE 4 • 4.C.2

4.C.2 "Speaking and Presentation of Ideas Report orally on a topic or text, tell a story, or recount an experience in an organized manner. This includes: Using descriptive details and appropriate facts to support themes or central ideas..."

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Take turns so each person can speak.

2 Say your whole idea before you play a Move card.

3 Use a clear, school-appropriate voice and words.

4 Listen and respond politely when someone asks the group.

HOW TO PLAY Teams of 3 or 4

1. Choose one Topic card for your group.
2. Each player takes one Role card and does that job during the round.
3. Use two printed sets of Move cards, shuffle them, and deal four cards to each player.
4. When you truly use a card's starter in your talk, place that card in the middle.
5. Keep building the talk until every dealt Move card is in the middle, then complete the reflection.

AFTER THE ROUND Check what you did

☐ I organized my ideas so listeners could follow them.

☐ I used true facts or details to support my main idea.

☐ I spoke loudly enough, with a steady pace and expression.

☐ I used school-appropriate words and invited listeners to respond.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Rainy Day Choice What indoor activity should the class choose for a rainy recess? Give reasons and invite classmates to respond.	Helpful Morning Routine Explain a morning routine that helps you get ready for school. Share the steps and why the routine helps.	Better Recess Plan What one change would make recess safer or more fun? Support your idea with details and ask the group a question.

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Order Guide Help the group put ideas in a clear order, from the main idea to supporting details.	Detail Detective Listen for true details and ask speakers to explain an idea more clearly when needed.	Voice Coach Listen for clear volume, steady pace, expression, and words that fit a school audience.	Audience Host Make sure the group asks a question or invites responses, then pauses to hear answers.

MOVE CARDS · deal 4 to each player

MOVE CARD SHARE MAIN IDEA “My main idea is that ____.”	MOVE CARD SHARE MAIN IDEA “I think ____ is important because ____.”	MOVE CARD ADD TRUE DETAIL “One true detail is ____.”	MOVE CARD ADD TRUE DETAIL “For example, ____.”
MOVE CARD ASK THE GROUP “Who here has ____?”	MOVE CARD ASK THE GROUP “What do you think about ____?”	MOVE CARD BUILD ON IDEA “I want to add that ____.”	MOVE CARD SHOW THE ORDER “First, ____, and then ____.”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Print two sets of Move cards so groups of four can each receive four cards. Run one round per topic, and have students rotate Role cards between rounds. If one student speaks much more than others, require that student to wait until each group member has played one card before speaking again.

WHAT A STRONG ROUND SOUNDS LIKE

Maya	My main idea is that a drawing challenge is the best rainy-day choice.
Eli	One true detail is that everyone can draw at a desk with paper and pencils.
Noor	Who here has tried a drawing challenge?
Sam	I want to add that I have tried one, and sharing pictures kept me interested.
Maya	What do you think about sharing the pictures at the end?

LISTEN FOR

- Main idea followed by relevant, true details
- Clear volume, steady pace, and expressive phrasing
- Words and tone that fit classmates and school
- Planned questions followed by time to hear responses

There are no right answers to the topic cards. Score the moves students make, not their opinions.