

# Word Move Circle

*Use new words to move your group talk forward.*

**GRADE 4 • 4.RV.1.J**

**4.RV.1.J** "Use newly learned words and phrases in discussions and speaking activities."

NAME \_\_\_\_\_

DATE \_\_\_\_\_

## OUR GROUND RULES Read together first

**1** Use a recently learned word or phrase on every turn.

**2** Listen to the whole speaker before you respond.

**3** Play a card only after you truly use its starter.

**4** Let each person finish speaking.

## HOW TO PLAY Teams of 3 or 4

1. Choose one Topic card and read its question aloud.
2. Each player takes one Role card.
3. Use two copies of the Move cards, then deal four cards to each player.
4. Take turns speaking. Use one card's starter with a recently learned word or phrase, then place that card in the middle.
5. Keep talking until every dealt card is in the middle. Then check the reflection statements.

## AFTER THE ROUND Check what you did

☐ I used a recently learned word or phrase while I spoke.

☐ I explained what one word or phrase meant.

☐ I used a new word or phrase to build on an idea.

☐ I listened for new words or phrases used by others.

**TOPIC CARDS** · pick one per round

| TOPIC                                                                           | TOPIC                                                                                                              | TOPIC                                                                                                               |
|---------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------|
| <b>Recess Refresh</b><br>What could make recess more fun and fair for everyone? | <b>Rainy Day Plan</b><br>What game should your class choose for indoor recess, and why would it work for everyone? | <b>Supply Solution</b><br>What is one change that could help your class keep shared supplies neat and ready to use? |

**ROLE CARDS** · one per player

| ROLE                                                                                                                         | ROLE                                                                                     | ROLE                                                                                      | ROLE                                                                                      |
|------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------|
| <b>Word Spotter</b><br>Listen for recently learned words or phrases and point to the speaker when you hear one used clearly. | <b>Meaning Helper</b><br>Ask what a word means if the group needs a clearer explanation. | <b>Idea Linker</b><br>Notice when one speaker connects or adds to another speaker's idea. | <b>Turn Guide</b><br>Make sure each player gets a turn before anyone takes a second turn. |

**MOVE CARDS** · deal 4 to each player

| MOVE CARD                                                                 | MOVE CARD                                                           | MOVE CARD                                                   | MOVE CARD                                                             |
|---------------------------------------------------------------------------|---------------------------------------------------------------------|-------------------------------------------------------------|-----------------------------------------------------------------------|
| <b>USE A WORD</b><br>“I can use the word ____ to say ____.”               | <b>USE A PHRASE</b><br>“I can use the phrase ____ to explain ____.” | <b>EXPLAIN MEANING</b><br>“When I say ____, I mean ____.”   | <b>SAY MEANING</b><br>“By ____, I mean ____.”                         |
| MOVE CARD                                                                 | MOVE CARD                                                           | MOVE CARD                                                   | MOVE CARD                                                             |
| <b>BUILD AN IDEA</b><br>“I want to add ____ to ____'s idea because ____.” | <b>COMPARE WORDS</b><br>“____ fits better than ____ because ____.”  | <b>ASK CLEARLY</b><br>“Could we use ____ to describe ____?” | <b>LINK IDEAS</b><br>“The word ____ connects our ideas because ____.” |

Print one card sheet per team. Cards last longer on thick paper.

**RUNNING THE ROUNDS**

Print two sets of Move cards for each group so every player can receive four cards. In a three-player group, set aside the four extra cards after dealing. If participation is uneven, have the Turn Guide give the quieter player the next turn and allow wait time, but require the player to complete the starter independently.

**WHAT A STRONG ROUND SOUNDS LIKE**

|             |                                                                                                    |
|-------------|----------------------------------------------------------------------------------------------------|
| <b>Mia</b>  | I can use the word considerate to say we should take turns with the jump ropes.                    |
| <b>Jay</b>  | I want to add cooperate to Mia's idea because teams could share the field.                         |
| <b>Lena</b> | When I say compromise, I mean each group gives up a little so both groups can use the field.       |
| <b>Omar</b> | Could we use fair to describe a schedule for the swings?                                           |
| <b>Mia</b>  | The word compromise connects our ideas because it could help teams share the field and the swings. |

**LISTEN FOR**

- Recently learned words or phrases used accurately in complete ideas
- Student-friendly explanations of word or phrase meanings
- Words chosen to clarify, compare, or extend an idea
- Responses that connect a classmate's language to the group task

There are no right answers to the topic cards. Score the moves students make, not their opinions.