

Word Move Circle

Build word meanings one move at a time.

GRADE 4 • 4.RV.1

4.RV.1 "Vocabulary Development and Word Analysis Develop general academic language and content specific vocabulary by listening to, reading, and discussing a variety of texts relevant to a grade four topic or subject area..."

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Wait until the speaker finishes.

2 Use a card only after you say its full idea.

3 Explain the clue or word part that supports your idea.

4 Share turns so each player can use cards.

HOW TO PLAY Teams of 3 or 4

1. Put one Topic card faceup and read the question.
2. Each player takes a different Role card. Put a beginning dictionary and thesaurus where everyone can reach them.
3. For three or four players, use two copies of the Move cards and deal four cards to each player.
4. Take turns adding ideas to the task. When you use a Move card starter honestly, play that card in the middle.
5. When every dealt card is in the middle, complete the reflection.

AFTER THE ROUND Check what you did

- ☐ I used clues in a sentence to infer a word's meaning.
- ☐ I used a root, prefix, or ending to think about meaning.
- ☐ I compared a synonym, antonym, or exact shade of meaning.
- ☐ I explained sound-alike words or checked a reference tool.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Garden Sign Plan How can your group create two short lines for a school garden sign that use an action word with an ending, a precise describing word, and a correctly used pair of sound-alike words?	Rainy Day Report How can your group create a rainy-day weather report that compares two describing words and uses an action word with a prefix or ending?	Lost Pet Poster How can your group create a lost pet poster that uses precise action words, a synonym or antonym, and a correctly used pair of sound-alike words?

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Clue Catcher Listen for sentence clues and ask the group to name the clues that helped.	Part Detective Listen for roots, prefixes, and endings, and ask what each part adds to a word's meaning.	Meaning Mixer Ask the group to compare synonyms, antonyms, and more exact word choices.	Turn Guide Keep turns moving and ask each player to explain a word choice before playing a card.

MOVE CARDS · deal 4 to each player

MOVE CARD CONTEXT CLUE “In the sentence ____, I think ____ means ____ because ____.”	MOVE CARD CONTEXT CLUE “Words near ____ help me think it means ____.”	MOVE CARD WORD PART “The root or ending ____ in ____ helps me think it means ____.”	MOVE CARD SYNONYM LINK “A synonym for ____ is ____.”
MOVE CARD OPPOSITE LINK “An antonym for ____ is ____.”	MOVE CARD PRECISE PICK “____ is a better word than ____ here because ____.”	MOVE CARD SOUND MATCH “____ and ____ sound alike, but ____ means ____.”	MOVE CARD TOOL CHECK “I checked ____ in a ____, and I learned ____.”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Give each group one topic card and four different role cards. For three players, deal 12 cards from two printed move-card sets and set four aside. For uneven participation, have the Turn Guide invite a quieter player to use a card next, and allow a player to trade one unused card only after explaining why it does not fit the group's task.

WHAT A STRONG ROUND SOUNDS LIKE

Ava	In the sentence "The gardener is watering the plants," I think gardener means a person who cares for plants because watering plants is one way to care for them.
Noah	I notice watering ends in ing. That ending tells me the action is happening now.
Liam	A synonym for careful is cautious.
Maya	Water is a better word than sprinkle here because the dry plants need a lot of water.
Ava	Flour and flower sound alike, but flour means powder used in baking.

LISTEN FOR

- Uses nearby words as evidence for a word meaning
- Explains how a root, prefix, or ending changes meaning
- Compares synonyms, antonyms, and precise word choices
- Distinguishes homophones by explaining each word's meaning

There are no right answers to the topic cards. Score the moves students make, not their opinions.