

Talk Move Challenge

Listen, respond, and share the floor.

GRADE 7 • 7.C.1.A.i

7.C.1.A.i "Facilitate and contribute to a range of sustained collaborative discussions with diverse partners on grade seven topics and texts. This includes: Listening actively through verbal and nonverbal communication and using agreed-upon..."

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Face the speaker, and do not interrupt.

2 Respond to ideas with kind words.

3 Stay on the topic card question.

4 Share turns so every voice can be heard.

HOW TO PLAY Teams of 3 or 4

1. Form a group of 3 or 4, then choose one Topic card.
2. Read the topic question aloud and take one different Role card each.
3. Deal 4 Move cards to each player, repeating cards as needed.
4. Discuss the topic. Use a starter naturally, then place that card in the middle.
5. When every card is played, check the reflection statements and begin a new round.

AFTER THE ROUND Check what you did

☐ I faced the speaker and showed I was listening.

☐ I used a Move card to respond to an idea.

☐ I followed the discussion rules and took turns.

☐ I helped make space for every voice.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Phone-Free Lunch What phone rule, if any, should the school use during lunch, and why?	Homework Balance What is a fair amount of homework for one school night, and why?	Better Shared Spaces What one change would make a school hallway or cafeteria work better for students, and why?

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Rule Ref Keep track of turn taking and point to a ground rule when the group needs it.	Signal Scout Notice listening signals, such as facing the speaker and waiting quietly, then give a quiet thumbs-up when you see them.	Voice Mixer Notice who has spoken and invite a quieter group member into the discussion when needed.	Card Coach Make sure each played Move card was used to respond to the discussion, not just read aloud.

MOVE CARDS · deal 4 to each player

MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
LISTEN BACK “I heard you say ____, and that makes me think ____.”	LISTEN BACK “So I hear you saying ____, is that right?”	BUILD ON “I want to add ____ because ____.”	BUILD ON “That connects to ____ because ____.”
MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
ASK MORE “Can you explain what you mean by ____?”	ASK MORE “What makes you think ____?”	INVITE IN “____, what do you think about ____?”	INVITE IN “We have not heard from ____ yet. What is your idea about ____?”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Print enough Move-card sets so each student receives four cards, with repeated cards expected. Run one round for each Topic card. If participation is uneven, have the Voice Mixer offer an invitation or pause for brief think time, and have the Rule Ref ask the group to wait for another voice before continuing.

WHAT A STRONG ROUND SOUNDS LIKE

Mia	I think 45 minutes is a fair amount because students need time for family, activities, and rest.
Jamal	I heard you say 45 minutes, and that makes me think teachers should coordinate major assignments.
Sofia	Can you explain what you mean by coordinate major assignments?
Mia	Teachers could use one calendar so they can avoid giving several long assignments on the same night.
Jamal	Sofia, what do you think about using a shared calendar?

LISTEN FOR

- Students paraphrase a peer's idea before adding their own.
- Students ask clarifying questions connected to what was said.
- Students use eye contact, body orientation, and wait time.
- Students follow turn-taking norms and invite quieter voices.

There are no right answers to the topic cards. Score the moves students make, not their opinions.