

Talk Moves Challenge

Listen closely, build ideas, and keep the discussion moving.

GRADE 9 • 9.C.1.A.i

9.C.1.A.i "Facilitate and contribute to a range of sustained collaborative discussions with diverse partners on grade nine topics and texts. This includes: Applying a variety of strategies to listen actively and speak purposefully and respectfully."

NAME _____

DATE _____

OUR GROUND RULES Read together first

1 Speak to ideas, not people.

2 Let each person finish speaking.

3 Use a Move card only when it fits the discussion.

4 Make space for every voice.

HOW TO PLAY Teams of 3 or 4

1. Choose one Topic card and read the question together.
2. Each player takes one Role card. With three players, set one role aside.
3. Shuffle enough Move cards so each player receives four cards.
4. Discuss the topic. When you genuinely use a card's starter, place that card in the middle.
5. Keep talking until every player has played all four Move cards.

AFTER THE ROUND Check what you did

☐ I listened closely before I responded.

☐ I accurately restated another person's idea.

☐ I added to or questioned an idea respectfully.

☐ I helped make space for another voice.

**TOPIC CARDS** · pick one per round

TOPIC	TOPIC	TOPIC
Later Start Times What recommendation should our group make about starting the school day later, and why?	Phone Rules What phone rule would best support learning during the school day, and why?	Project Grades What is a fair way to grade a group project when group members contribute different amounts?

ROLE CARDS · one per player

ROLE	ROLE	ROLE	ROLE
Voice Guide Track who has spoken and invite someone who has not spoken.	Meaning Monitor Listen for accurate restatements and ask a speaker to correct one if needed.	Reason Ranger Notice claims without reasons and ask for an example or reason.	Tone Keeper Watch for respectful words and redirect comments toward ideas.

MOVE CARDS · deal 4 to each player

MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
GIVE REASON “I recommend ____ because ____.”	GIVE REASON “One reason I think ____ is ____.”	BUILD ON “I want to add to ____'s idea that ____.”	BUILD ON “Building on what ____ said, ____.”
MOVE CARD	MOVE CARD	MOVE CARD	MOVE CARD
PARAPHRASE “So you are saying that ____.”	PARAPHRASE “I heard ____ say that ____.”	ASK EVIDENCE “What evidence from our experience supports ____?”	INVITE VOICE “____, what do you think about ____?”

Print one card sheet per team. Cards last longer on thick paper.

RUNNING THE ROUNDS

Give each group enough duplicated Move cards for four per player, then run a new round with a different topic and fresh roles. For three players, set aside one role card. If one student dominates, have the Voice Guide name the next speaker and require that student to use a listening move before adding another claim.

WHAT A STRONG ROUND SOUNDS LIKE

Ava	I recommend a later school start because I feel tired during first period.
Luis	So you are saying that you feel tired during first period.
Mina	I want to add to Ava's idea that a later start could give students more morning time.
Theo	What evidence from our experience supports the idea that more morning time would help?
Ava	Luis, what do you think about how a later start could affect after-school activities?

LISTEN FOR

- Accurate paraphrases that do not add new claims
- Names used to build on a specific speaker's idea
- Questions that ask for reasons, examples, or evidence
- Respectful invitations for quieter group members to speak

There are no right answers to the topic cards. Score the moves students make, not their opinions.