

Bird Story Links

Use bird knowledge and a short story to build text-to-self connections.

K.RL.1.A "With prompting and support, activate prior (experience) and background (content) knowledge and make connections to what is read."

NAME _____

DATE _____

Teacher: this page is run aloud. The script and answers are on the guide page.

1 BIRD IDEAS _____

a

nest

spoon

boot

b

socks

wings

wheels

2 STORY LINKS _____

a

chirp

stomp

splash

b

pillow

adult

crayon

HOW TO RUN THIS PAGE

Invite students to share what they already know about birds before reading. Read the short story aloud, prompt students to connect it to an experience, and have them circle the word that fits each spoken question.

Students never read directions on this sheet. Read each part's script aloud, then each prompt, giving think time before students mark.

PART 1 • BIRD IDEAS

SAY “Before I read, think about birds you have seen or heard about. What do you know birds can do or need? Listen to each row and circle the word that fits what you know.”

ROW	SAY	STUDENTS CIRCLE
a	Which word names a place a mother bird may keep her eggs: nest, spoon, or boot? Circle that word.	nest
b	Which word names something a bird may use to fly: socks, wings, or wheels? Circle that word.	wings

PART 2 • STORY LINKS

SAY “Listen to this story. Ava heard a peep near a bush. She found a baby bird on the ground. Ava stood still. Soon, the mother bird flew down. The baby bird opened its beak. Ava smiled and walked home. Have you ever seen a bird outside? Tell a partner what you noticed. Now listen to each question and circle the word that fits.”

ROW	SAY	STUDENTS CIRCLE
a	Which word names a sound a bird can make: chirp, stomp, or splash? Circle that word.	chirp
b	Which word names a person you can tell if you are worried about a bird: pillow, adult, or crayon? Circle that word.	adult

WHAT TO ACCEPT

Accept nest, wings, chirp, and adult as the circled answers. During the oral sharing, accept any relevant student experience or observation about a bird.