Story Number Hunt

Solve story problems with missing numbers in different places.

1.OA.1 "Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, by using objects, drawings..."

NAME _____ DATE _____

Teacher: this page is run aloud. The script and answers are on the guide page.

1 CIRCLE IT

a	10	11	12
b	7	11	15
c	15	6	3

2 WRITE IT

1	
2	

ANSWER KEY

Story Number Hunt

GRADE 1 · 1.OA.1

HOW TO RUN THIS PAGE

Read each story aloud and give students time to model it with fingers or dots they draw on the sheet. Students circle or write the missing number to show how they solved each story.

Students never read directions on this sheet. Read each part's script aloud, then each prompt, giving think time before students mark.

PART 1 · CIRCLE IT

SAY "Listen to each story. Use your fingers or draw dots on this page to help you find the missing number, then circle it."

ROW	SAY	STUDENTS CIRCLE
a	There are 6 books on a shelf. 5 more books go on the shelf. How many books are there now? Circle the number.	**11**
b	Some birds sat on a fence. 4 more birds came, and then there were 11 birds. How many birds were there first? Circle the number.	**7**
c	Mia has 9 crayons. Leo has 6 crayons. How many more crayons does Mia have than Leo? Circle the number.	**3**

PART 2 · WRITE IT

SAY "Use your fingers or draw dots on this page, then write one number in each box. For box 1, there are 12 buttons in two jars, and one jar has 7 buttons. How many buttons are in the other jar? For box 2, there were 14 blocks in a pile, some were put away, and 8 were left. How many blocks were put away?"

- Box 1 (beside 1): **5**
- Box 2 (beside 2): **6**

WHAT TO ACCEPT

Circle rows, in order: 11, 7, 3. Boxes: 1 is 5, and 2 is 6. Accept fingers or drawn dots as a model; record any support given separately.